



STRONG CLUB SYSTEM NOTES

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[COMPANY NAME]

[Company address]

General Approach

1. Modified Strong Club system
 2. 17+ 1C, any hand
 3. Responses - 1D -0-7. All others 8+ Hands positive Game Force, describing suits or NT pattern hands, two suiter hands, 4441 and others
 4. Slamish hands bid by cue bids on M after 3 level, by Att RKCB on minors at 4 level after GF is created.
 5. RKCB -1403 ,2,2+Tr Q, 2 with lower void, 2 with higher void
 6. Epsilon after all kcs are confirmed. Responses –stepwise-xxx/xxxx,,Q,K,KQ. Repeat Epsilon-xxx/xx, void
 7. XYZ on 1d,1H
 8. Various invitation sequences on 1D
 9. Forcing NT on 1M. -5-11, on unpassed hands
 10. Mini Splinter/Maxi Splinter, Jacoby on 1M.
 11. 1N-15-16, Bal. or 4441 with sH. 4 suit transfers, Texas transfers at 4 level.
 12. 2D/2H/2S weak -6-10. On 2N relay, singleton asking bids
 13. 3N –gambling type, any hand. Usually long Minor. 4C p/C
 14. Opening 4N- Specific Ace asking bid.
 15. Overcalls – 8-15. Can be light if favourable. Can be 4 cards with good suit AQ10x etc.
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Defensive system

1. Transfers on opponents strong 1C, Standard 1C
 2. Transfers on Opp precision 2C and Standard 2C.
 3. Blue Club two suiter overcalls on standard 1C/1D/prec 1D
 4. 1D-2D –Majors -54
 5. Jump Overcalls- Weak when NV, else opening hand and in Balancing Position.
 6. Michaels on Opp 1M
 7. Leaping Michaels on opp weak 2s
 8. Cappelletti on 1N both positions
 9. Leads 4th best, low from 3 cards
 10. Journalist 10/9 0-2. J denies higher honor up to first $\frac{3}{4}$ tricks. Then top of interior sequence.
 11. Redouble creates GF on 1M/1D or 2C dbl by Opp. Else transfers on 1M x
 12. OPP 3C/3D – cue bid both M, good hand. Om= bid m+ M.
 13. (1M) 3M- stopper asking
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S r N o		Opening - (O)1	Range	R(1)	Range	(O)2	Rang e	(R)2	(O)3	R(3)
1		1C	17+ any							
	1			1D	0-7	1H	19+ any	1S-0-4, 2C=5-7 bal or C, 2D/2H,2S nat 5-7	2N	3C=C ,3D stay man
						1S/2C/ 2D/2H (passa ble)	(16) 17- 18	0-4 no fit/fit pass,5-7 appro action =raise ,bid N or bid suit		
						2S	19+ 55 any	2N(rel ay any hand)	Bid second suit	Natu ral actio n
						3C	19+ C+D ,55	Raise with min, 3N=5-7 no fit in any suit, bid game with 5-7 in any of the suits		
						3D	19+, D+H ,55	As above		

					3H	19+, H+C ,55,	As above		
	2			1H/1S/2C/2D	8+ any	Natur al biddin g			
	3			2H-4441 any	8+	2S(Rel ay)	2N(if 11))	3C(Re lay	Bid s (3N=D)
	4			2S=55 any	8-10	2N(Rel ay)	3C – C+su it	3D(Re lay)	3H=C+S,3S= C+H,3N=C+ D (by exclusion method)
									Set suit if slam mish , 4C/4 D att RKC, 4N =RKC B for M, or close gam e=3 N or suit gam e
	5			2N	14-15 ,bal 4333 Or 4432	Barren up the line	Set suit or bid appr o gam e		
	6			3C	11+ any two suits	3D (Relay) respo nse by exclusi on	Min or suit ATT RKC, 4N for M, if slam mish , else close		

						gam e			
	7			3D	11+ H+S 55	Natur al biddin g ,set suit,	cue if slam mish . 4N= RKC B		
	8			3H	11+ , S+D 55	Natur al biddin g ,set suit	Min or suit ATT RKC, 4N for M, if slam mish , else close gam e		
	9			3S	11+ D+H 55		Min or suit ATT RKC, 4N for M, if slam mish , else close gam e		
2		1D	11-16	4333/4432,54- 55 minors,5431 ,4441	1H	4+, 6+HCP. On 1N by opener, XYZ 2C-forces 2D. Responder passes with 4Hand 6D weak hand. 2D=GF XYZ, can be bal 4432, 5332,5521,6421 etc. Opener bids 2H with 3, 2N bal ,12-14, 3C=5C no fit, 3D -5D no fit. 3H=5C with fit, 3S =5D with fit. Responder bids HS with weak hand on 1N			
					1S	4+S ,6+ HCP, denies 4 H unless 54 . XYZ applies as above			
					1N	6-10, denies 4M, can have long Minor			
					2C	4+ C,GF,12+ HCP, Denies 4M,Opener to show stoppers else bid 3C or 3D.			

					2D	5+D ,12+ HCP12+,Denies 4M. Opener to show M stoppers else bid 3C/3D.2@N shoes both M stopped.
					2H	4H+5S -7-9, by passed /unpassed hand or even after RHO x. For P/C. Opener can invite or bid game if suitable hand. Openers 2N asks if interested in game.to complete shape. 3N=5422, Responder to bid tripleton if 5431.
					2S	10-11. minors 55/65. Opener bids 2N if interested in game. Responder bids short M
					2N	By passed /unpassed hand-11/12 bal, denies 4M.
					3C	9-11. good ,6+ C suit. Pass or invite to 3N with suitable hand. Opener can show M stopper if doubtful.
					3D	9-11. good ,6+ D suit. Pass or invite to 3N with suitable hand. Opener can show M stopper if doubtful.
					3H/3S	7+ , 6-10, urging to bid game or pass.
					3N	13-15, no 4M.
					4C/4D	Weak preempt
					4H/4S	To play. Long 7+ suit. No slam ambition.
					4N	Specific Ace enquiry- 5C No ace, 5D/5H/5S respective Ace, 5N-C Ace, 6C=2 Aces
3	1H	11-16	5332/4421/5431 ,6322,6331	1S		4+ S, 6+HCP. On 1N by opener, XYZ 2C-forces 2D. Responder passes with 4S and 6D weak hand. 2D=GF XYZ, can be bal 4432, 5332,5521,6421 etc. Opener bids 2S with 3S 2N bal ,12-14,5332. Further bidding natural. Responder bids 2S with weak hand.
				1N		Forcing,6-11 May have weak support in H. opener bids better minor. Bids 2S only if 15-15 and 4 cards . 2N =15-16 may be S short.3C/3D -55 14-16, Rebid =12-14, 3H 15-16 6 cards.
				2C		2+ C GF. Opener bids naturally. 2N shows stoppers in remaining suits
				2D		5+ D, GF. Opener bids naturally.
				2H		7/8-10. 3+ fit, Opener bids help suit if interested in game. Responder bids game with x/xx Hx/Hxx in help suit.If not, then makes counterbid in a suit with source of tricks below 3H
				2S/3C/3D		Mini splinter, 8-11 with 4 trumps
				2N		Jacoby with 12+ HCP, 4+ H. Opener bids short or rebids with 6H or bids 3N with 5422.5332. Responder joins 3H or cue bids if interested in slam, always up the line. Opener bids 4H is weak opening.

						Opener bids 5 cards suit at 4 level. If Interested in slam, Responder bids 4N=DKC. Responses= 14/035/2/2 with lower Q/2 with higher Q
					3H	Prempt, 4-7 HCP, 4 Trumps
					3S/4C/ 4D	Maxi splinter, GF+. Shows 4 card Tr fit and at least one side cue or source of tricks
					4H	5 cards fit 5-11. Can be strategic with bal hand and fit
					4S/5C/ 5D	EKCB. Responses- 14/03/2/2+Tr Q
4			!S	5332/4421/5431 ,6322,6331	1N	Forcing,6-11 May have weak support in S. opener bids better minor. Bids 2N only if 15-16 .3C/3D -55 14-16, Rebid =12-14, 3S, 15-16 6 cards.
					2C	2+ C GF. Opener bids naturally. 2H -54/64.2N shows stoppers in rem suits
					2D	5+ D, GF. Opener bids naturally.
					2H	12+,5+H. GF. Opener bids naturally
					2S	7-10 with 3+fit. Opener bids help suit if interested in game. Responder bids game if x/xx/Hx/Hxx. If not, then makes counter bid in a suit with source of tricks below 3S.
					3C/D/ H	Mini splinter, 8-11 with 4 trumps
					2N	Jacoby with 12+ HCP, 4+ H. Opener bids short or rebids with 6H or bids 3N with 5422.5332. Responder joins 3H or cue bids if interested in slam, always up the line. Opener bids 4H is weak opening. Opener bids 5 cards side suit at 4 level. If If interested in slam, Responder bids 4N=DKC. Responses= 14/035/2/2 with lower Q/2+ higher Q
					3S	Prempt, 4-7 HCP, 4 Trumps
					4C/4D /4H	Maxi splinter, GF+. Shows 4 card Tr fit and at least one side cue or source of tricks.
					4S	5 cards fit 5-11. Can be strategic with bal hand and fit
					5C/5D /5H	EKCB. Responses- 14/03/2/2+Tr Q
5			1N	15-16 Bal 5(m)332,6(m)32 2 , 4333.4432, Rarely 4441 with S A or K. (Never with 5M)	2C	Stayman, 9+. Rarely with weak hand if 4441 short c . Responder will pass any response. If opener bids 2D, 3C =Repeat Stayman for minors. Responses= 3D 1minor 5 cards. 3H =Relay. 3S=5C.3N=5D. Wi4432, opener bids 3 cards M. with 4333, bids 3N. Responder can bid 4C att rkc if slammish. 4D antislam 4

						cards C, hence promises 4D. On which 4N =RKCB in D. If Opener bids 2H3C=repeat stayman. On which 3D=4D,3H=4333 with 4H, 3S=4S,3N=4C. Same on 1N-2C-2S-3C.
					2D	Trf to H.5+ cards. After trf, new suit natural Gf, 2N inv with 9 HCP. Rebid –invite. 3S/4C/4D- splinter, GF+.Openers 3H =4 card fit. 4N=Quanti. Opener can pass, bids 6H/6N with mx.
					2H	Trf to S.5+ cards. After trf, new suit natural Gf, 2N inv with 9 HCP. Rebid –invite. 3S/4C/4D- splinter, GF. 3S=4 cards fit. 4C/D/H =splinter.3N to play. 4N=Quanti . Opener can pass with min or bids slam 6S/6N. 5N= Pick a slam
					2S	Trf to C. Can be weak. Opener bids 2N w/o fit,3C with fit. Responder bids second suit naturally, GF. / 3N on suitable hand. 4C=Att RKC.4D/H/S splinter. 5D/H/S =EKCB. Pick a slam.
					2N	Trf to D. Can be weak. Opener bids 2C w/o fit,3D with fit. Responder bids second suit naturally, GF. / 3N on suitable hand. 4D=Att RKC.4C/H/S splinter. 5D/H/S =EKCB
					3C	P/C weak 55 minors
					3D	55 minors,GF. Opener bids 3N with misfit. 3H=C fit, 3S=D fit. Responders 4C/4D att rkc
					3H	3145/54.GF. Bid suit opener bids 4S in Moysian fit if no H stopper and good 4 cards S,or bids 3N with 2 H stopper, 4C/4D att rkc.
					3S	1354/54.GF. Bid suit opener bids 4H in Moysian fit if no S stopper and good 4 card S suit. Or bids 3N with 2 S stopper, 4C/4D att rkc.
					3N	10+, generally denies 4M. can be strategic with long minor
					4C/4D	Trf to H/S. Can be weak. Responder can ask 4N with good hand
					4eH/4S	To play. Responder generally wants to be declarer to protect side K
					4N	Quanti. 16-17. Opener can pass with 15. Bids 6N with good 15 and 5 cards suit/source of tricks. /or with 16.
6			2C	11-16, 5+C +4M or 6 +C	2D	Relay two way. 8-11, or 12+ GF. Openers bids 2H/2S with 54 11-16,2N =6331/6332 15-16.3C=6322/6331 11-14. 2D=6C+4/5D 15-16. 3H=6C+4H 15-16,3S=6C+4S 15-16. 3N =7+ C 12-16.(May be optimistic). Responder does not cross 3C level with misfit. Raises to 3M with 8-11 or bids game with 12+. Bids 3D =5+

						D Gf 12+. Both show stoppers below 3N. 3H/3S=5+ Gf . Opener bids appropriately. Bids 3N on suitable hand. Bids 4C=Att RKC. Raises 3D to 4D =Att RKC. Bids 4N if slammish in M
					2H/2S	8+ ORF with 3+ C. 5+ Cards. Rebids Non forcing GF
					2N	GF 12+, denies 5 M. but can have even both 4M. Opener bids 4M if he has else 3N with 6332 or 3C with 3C. 3D relay =opener bids S (#N for D0 on which 4C att rkc
					3C	Constructive, 3+ C (7)8-10, 3+C
					3D/3H /3S	9-11, 6+ one loser suit, inv. Opener can bid 3N on suitable hand.
					3N	To play
					4C	Preempt4-7, 4+ cards
					4D/4H /4S	Splinter
6			2D	(5)6-10)weak, any hand	2H/2S /3C	ORF. Opener rebids with x, bids 2N/3N with xx, joins with xxx
					2N	Gf Relay, Opener bids 3C=9-10, 3D with 6-8. 3H=4S ,3S=4H(Exclusion) ,3N=AKQxxx
					3D	8-12,3+ D. Can be strategic with long D.
					3H/3S	7+, urging
					3N	To play
					4D	Preempt
7			2H	(5)6-10,weak ,any hand	2S	12+ 5+ Cards, ORF. Opener joins with 3 cards, bids 2N with xx and rebids 3H with s
					2N	Relay. Opener bids with 6-8. R3D relay. Opener bids 3H=6332, 3S=Ss,3N=Ds,4C=Cs. On 2N opener bids s with 9-10. 3D=D s, Rebid no s, 3S=S s,3N C s. 4C/4D =65/66
					3H	Constructive, 8-13. Can be strategic with long H
					3S	6+S, slammishORF. Opener Joins with xx, Bids 3N=s, cue bids 4C/4D with 3+S,
					3N/4H	To play.
8			2S	(5)6-10,weak ,any hand	3C/3D /3H	12+ 5+ Cards, ORF. Opener joins with 3 cards, bids 3N with xx and rebids 3S with sS
					2N	Relay. Opener bids with 6-8. 3D relay. Opener bids 3H=Hs, 3S 6322,3N=Ds,4C=Cs. On 2N opener bids s with 9-10. 3D=D s, Rebid no s, 3S=S s,3N C s. 4C/4D =65/66
					3S	OR8-13, Can be startegic
					3N/4H /S	To play
9			2N	21-22 bal,4432,4333,5(m)332,(m)5422. No 5M	3C (Muppet)	Promises one or both M 4 cards. Opener bids 3D with at least one \$M. Else bids 3N. On 3D by opener, responder shows 4M by exclusion.

						3H=4S,3S=4H,3N=Both M44. Both can cue bid with slam aspirations 4N= RKCB.
					3D/3H /3S(for NT)3N 4C/4D /4H	All transfers to next suit (3N on 3S). After transfer, cue bid if slam interest. 4N=RKCB
					2N-3S- 3N	Special sequence. Responder passes to play. With both minors 54/55 bids 4C. This is minor suit smollen. Opener bids 4D= fit in D .4H=Fit in C. 4N no fit. After it is found, 4N RKCB
1 0			3C	5-10 HCP, (6)7 cards	3D/H/ S	ORF. Opener joins with 3 card support, bids 3N with xx, rebids his suit with x.
					3N	To play. May be optimistic
					4C	Preempt
					4D	D+one M -55. 5 loser hand. Opener bids 4H=P/C.
					4H/4S	To play
					4N	RKCB
					5C/6C	May be optimistic orAdv sacrifice.
1 1			3D	5-10 HCP, (6)7 cards,	3H/3S	ORF. Treatment as above
					3N	To play
					4C	C+M -55. 4D Relay to find Major.
					4H/4S	To play
					4N	RKCB
					5D/6D	May be optimistic or adv sacrifice
1 2			3H	6-10 7 cards	3S	ORF. Opener joins with 3 cards, bids 3N with xx, rebids with x support.
					3N	To play
					4C/4D	Bid suit+ S -55, 5 loser hand. (Note can't show c/D suit). Have to bid 5C/5D)
					4H	To play
					4N	RKCB
					5C/5D /5S	EKCB. Responses 14/03
					5H	Adv sacrifice
1 3			3S	6-10, 7 cards	3N	To play
					4C/4D	Bid suit+ S -55, 5 loser hand. (Note can't show c/D suit). Have to bid 5C/5D)
					4H	To play
					4S	To playRKCB
					4N	RKCB
					5C/5D /5H	EKCB. Responses 14/03
					5S	Adv sacrifice

1 4			3N	Gambling 8-11, may have side honor	Pass	To play
					4C	P or C
1 5			4C/4D /4H/4 S	To play. May be weak. 7-11		
1 6			4N	Specific Ace asking bid		5C=No Ace, 5D/H/S=Respective ace.5N=C Ace. 6C=2 Aces

Defensive Bidding system

1. Against Strong /Precision 1C

- a. X=general takeout, opening hand, ideally 44M.
- b. 1D= Trf to H, 5+.8+HCP Responder can pass with D suit, accept with min dblton, can jump with 3+ fit, 8-11+. If opponents bid further, partner can tactically pass.
- c. 1H=Trf to S, notes as above
- d. 1S= Trf to C, notes as above
- e. 1N=Trf to D, notes as above
- f. 2C= 55 minors, 8+HCP
- g. 2D=55Majors,8+HCP
- h. 2H=H+minor ,55,8+ HCP
- i. 2S=S+minor, 55, 8+ HCP
- j. 2N= Trf to C, weak 7+ cards suit
- k. 3C= Trf to next suit D, 7+ cards D suit
- l. 3D=7+ H suit weak
- m. 3H=7+S suit, weak.

2. Against std/prec 1D

- a. 1H/S/=8+, 5+ cards. Only exception = with 4+ D suit, can over call with good 4card. (AQXX, KQ10x etc.) Pd shd assume 5 cards
- b. 1N =15-18. Responders 2C=Range cum stayman. Overcaller responds at 2 level with 15-16. Bids 2N with 17-18. 3C repeat stayman. Only when responder transfers to any suit, range cannot be shown.
- c. 2C- 11+, good 5 cards or 6+
- d. 2D –44/54 majors. Opening hand. Responses- 2H/2S to play. 2N- Relay – 3C 5H4S,3D 4H5S,3H equal
- e. 2H/2S –weak jump overcall- 6-10 when NV. 11-15 –when V
- f. 2N=55 11-15, C+H
- g. 3C=55 Majors 11-15
- h. 3D=55 S+C ,11-15
- i. 3H3S= urging 7-10 7 cards.
- j. 3N to play.
- k. 4C/4D- preempt 8 cards.
- l. 4H/4S/5C/5D to play
- m. 4N- KC Blackwood- responses – 0,1,2,3

3. Against -1H-

- a. 1S- usually 5 cards 8-15. Can be 4 cards with H suit
- b. 1N -15-18
- c. 2C/2D – 11-15 bid suit
- d. 2H -11-15, S+C 55
- e. 2S- 6-10 6 cards NV, 11-15 when V
- f. 2N=minors, 55 11-15
- g. 3C-S+D 55, 11-15
- h. 3D/3S- 7 cards
- i. 3H- asking responder to bid 3N with H control .Overcaller has long minor. If partner doesn't have, he bids 4C=p/c.

4. Against 1S-

- a. 1N-15-18,

- b. 2C/2D 2H- natural, 11-15
- c. 2S=H+C 55, 11-15
- d. 2N- minors 55, 11-15
- e. 3C=H+D -55 11-15
- f. 3D/3H =7 cards
- g. 3S- asking partner to bid 3N with S control. Partner bids 4C if no check- P/C
- h. 3N=to play
- i. 4C/4D/4H/4S to play – 8+ cards

5. Against 1N – 2nd seat/\$th seat – Cappelletti

- a. X=minor M or ss minor. Pd has to bid 2C for P/C. Pd can pass for penalty with good hand.
- b. 2C=Both Majors -44/54/55 11-15. Responder bids 2D with equal. Bids 3H/3S with invitational hand. Bids 4H/4S – optimistic game.
- c. 2D=ss Major. Responder bids 2S if ready to play up to 3H. Responder bids 3S if ready to play up to 4H. GF
- d. 2H-H+m, 55 11-15. Pass or bids 2N to know minor
- e. 2S=S+m, 55 11-15. Pass or bid 2N to know minor.
- f. 2N=Both minors 55 11-15. 3C/3D to play. 4C/4D invite. 5C/5D to play.
- g. 3C/3D/3H/3S – preempt. 7+ cards

6. Against Prec 2C

- a. 2D = 8+, trf to H. Pd bids 2H with min dblton. 3H is invite. 3C=GF with H fit.
- b. 2H=Trf to S. further treatment as above
- c. 2S=Trf to D. Pd bids 2N –invite to 3N. 3D =to play
- d. 2N=16-18 – Natural. 3C =stayman, 3D/3H trf to H and S. 3N to play
- e. 3C=54/55 Majors – 11-15. 3D Relay. 3H/3S better suit
- f. 3D= 55, exclusion, H+S, 16+ 5 losers hand,
- g. 3H=55 Exclusion, 16+, S+D
- h. 3S=55, exclusion, D+H, 16+
- i. 3N=To play
- j. 4C= Void C, 55 Majors 16+

7. Against weak 2D

- a. 2H/2S/3C =11-15, natural
- b. 2N=16-18 Natural. 3C stayman, 3D. 3H trf to H and S, 3N to play
- c. 3D= Both M= 55, 11-15
- d. 3H/3S- 7 cards, urging
- e. 3N to play
- f. 4C=C+M 55, 5 loser hand
- g. 4D=55 Majors, 5 loser hand
- h. 4H/4S =To play
- i. On x, Lebensohl applies.

8. Against Multi 2D

- a. X=trf to H opening hand
- b. 2H=Trf to S
- c. 2S=trf to C
- d. 3C=trf to D
- e. 2N Nat, both M stopped. 3c stayman, 3D/3H T5rf to H/S. 3N to play
- f. 3D=Both minors, 55/65
- g. 3H/3S =7 cards urging

- h. 3N to play

9. Against 2H/2S weak

- a. All suit bids natural, 11+ good suit, generally 6 + or 5 good suit. Raise =invite, cue bid =GF
- b. 2N= nat, 16-18. Stayman/trf on
- c. Cue bid 3H or 3S= asking pd to bid 3N with stopper. Overcaller has a long minor/source of tricks.
- d. 3N=To play
- e. 4C/4D =leaping Michaels, bid m+OM 55
- f. 4H/4S =both minors, better hand
- g. 4N=both minors, anti-slam
- h. X=Take out, Lebensohl applies. 2N forces 3C for weak hand ,P or C. Direct 3C/3D/3OM =7+ . cue bid =GF without control , 2N and and cue bid= Other M 4 cards with control. On 2Hx, 3S=5 + cards, Gf, on 2Sx, 4H 5+ .
- i.

10. Against 2N (20-22)

- a. 3C= both majors, 55/65/66- 11+ good suits
- b. 3D/3H/3S/3N = trf to next suit. 3S =C trf, 3N=D trf

11. Against 3C (weak)

- a. 3D/3H/3S – nat , 5+ suit, good hand
- b. 3N=To play
- c. 4C=Both M 55, 5 loser hand
- d. 4D=D+any M ,55 ,5 loser hand, Responder bid 4H for pass or C in Major, Can pass 4D or bids 5D
- e. 4H/4S =to play

12. Against 3D (weak)

- a. 3H/3S nat. 5 + cards, good suit. Not forcing.
- b. 3N=to play (can have C suit)
- c. 4C=C+M ,55, good hand
- d. 4D=Both M ,55 good hand
- e. 4H/4S =to play

13. Against 3H (weak)

- a. 3S Natural, 5 + cards, good suit, Not forcing
- b. 3N =To play, usually with long minor
- c. 4C/4D- Bid m +OM ,55 good hand
- d. 4H=Both minor good hand
- e. 4S =to play
- f. 4N=Minors. Anti-slam

14. Against 3S (weak)

- a. 3N=To play, usually with long minor
- b. 4C/4D-bid m+OM, 5 loser hand
- c. 4H=to play, may be optimistic
- d. 4S=Both minors good hand
- e. 4N=both minors, anti-slam

15. Against 3N (Gambling)

- a. X=penalty
- b. 4H/4S =to play

16. Against 2H/2S =Tartan (5M+any suit)

- a. X=t/o of bid suit
- b. Suit bids natural, good 6 cards suit
- c. 2N=natural, stayman/trf on

17. Against 2D (weak, both M)

- a. X=T/o, good opening hand+
- b. Bids 1N 2H/2S= good 6 cards suit
- c. 2N =Natural, stoppers in both M- stayman/trf on on suitable hands, 3
- d. 3N =to play

18. Against Std/SAYC 1C

- a. 1D=Trf to H, 8+ 5+Suit. Responder accepts with min dblton, can pass with D suit, Bids 1N =with s H and opening hand, Jumps to 2H=8-11, cue bids 2C with opening hand, may or may not have fit. Opener retransfers with weak hand or bids natural with opening hand
- b. 1H=Trf to S. Further bidding as above
- c. 1S=Trf to D. Responder bids with 2D with min dblton. Cue bids with opening hand. Can pass with S suit, Bids 1N=opening hand with s D. No retransfer. Opener bids 2D with 8-11, Bids natural with opening hand
- d. 1N= 15-18, sys on
- e. 2c= 54 M- opening hand
- f. 2D/2H/2S =-weak jump overcall. Opening hand when vul
- g. 2N= H+D, 55 opening hand
- h. 3C=Extreme, 5D+5S 55
- i. 3D=Exclusion. 55 M – 3H/3S =passable, 4H/4S = to play. Can be optimistic
- j. 3H/3S =7 cards, urging

19. Against Std 2C (strong)

- a. 2D/2H/2S(for C)/2N (For D) =transfers ,good opening hand, 6+ cards. Be careful.

