

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			WBF Convention Card			
OVERCALLS (Style; Responses; 1/2 level; Reopening)		OPENING LEADS STYLE				NCBO Logo & Colored Stickers: 		
8-15 HCP (occ. Light)		Lead		In Partner's Suit				
Responses: New Suit= F1 (2 level F if not pass before);	Suit	3rd or 5 th , XX(X) , 0/2		3rd or 5 th , XX(X), 0/2				
Jump in new suit = pre	NT	4 th , (X)XX, 0/2		4 th or (X)XX , 0/2				
1 and 3 level Forcing;	Subseq	STND		STND				
	Other:							
						CATEGORY: NATURAL		
						NCBO: Hong Kong, China EVENTS: TEAM/PAIR		
						PLAYERS: WONG KON , Zoe Chan (28 Jan 2025)		
1NT OVERCALLS		LEADS			SYSTEM SUMMARY			
15-18 HCP, BAL;(may 5-card major or 6- card minor)		Lead	Vs. Suit					Vs. NT
Balance seat 12-15 HCP		Ace	A(K), (A)Q, (A)Kxxx		A(K), (A)Q, (A)Kx(x)x		GENERAL APPROACH AND STYLE	
		King	(K)Q, (K)Q109x, (K)x, A(K)J10		(K)Q, (K)Q(10)9x, (K)x		Five-card Major (F1NT), BERGEN	
		Queen	(Q)J, (Q)x		(Q)J, , (Q)x		INVERTED MINOR;	
		Jack	(J)10, (J)x		(J)10, (J)x,AQ(J)x		Variable NT (1 st /2 nd seat)	
JUMP OVERCALLS (Style; Responses; Unusual NT)		10	10x(x), HJ(T)xx		(10)x(x), HJ(T)xx			
1-Suit: WK PRE (6-10 HCP)		9	(9)x, H10(9)xx		(9)x, H10(9)xx			
2-Suit: 2NT: 2 Lowest Unbid			xx(X) 3/5 lead even no top card		(X)Xx			
					A – ask for unblock or count			
		SIGNALS IN ORDER OF PRIORITY				2 OVER 1 Response: FG		
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)			Partner's Lead	Declarer's Lead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENCE		
2-level CUE= Michael Cubid	Suit	1	STND	STND	STND	1NT = 11-14 1 st /2 nd (NV)		
		2				GAMBLING 3NT		
		3				BERGEN RAISE		
	NT	1	STND	STND	STND	INVERTED MINOR		
VS. NT (vs. Strong / Weak; Reopening; PH)		2			LEBENSÖHL			
Multi-Landy		3						
2C = Both majors	Signals (including Trumps): STD					TRANSFER		
2D = one suit						SPLINTER		
	DOUBLES					DEPO		
						2 WAY CHECKBACK		
						Reverse DRURY		
						SUPPORTIVE DBL & RDBL		
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)		TAKEOUT DOUBLES (Style; Responses; Reopening)					4TH SUIT GAME-FORCE	
	0314							
WK 3♣/♦: DBL= T/O ; WK 3♥/♠: DBL= T/O	UP TO 4H							
WK 4♣/♦/♥: DBL= T/O;								
WK 4♠: DBL= SUGGEST PEN; 4NT=T/O								
VS. ARTIFICIAL STRONG OPENINGS								
Nat	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES / REDOUBLES					SPECIAL FORCING PASS SEQUENCES		
	Supportive double up to 2S					1x-(DBL)-RDBL: Forcing pass thru 2NT		
	Responsive double up to 2S							
OVER OPPONENTS' TAKEOUT DOUBLE							IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
New Suit Force at 1-level, 3-level						In unclear situation, we may not pass		
(XX) – Force 1 round								
						PSYCHICS: Rare		

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣		3	3♠	11-21 HCP no 5cM	1♦/1♥/1♠=5HCP up, 4 cards up ; 1NT=5-10 HCP 2♣ =INVERTED MINOR, 2♥/2♠= weak 3 to 6, 6 cards up, 2D=5D4C up invite 2NT = invite 3♣ =5-10 HCP, 5 cards up, 3♦/3♥/3♠= splinter 3NT = 13-15 4♥/4♠= 7 cards up (for play normally)	2-way checkback is on after rebid 1NT	
1♦		3	3♠	11-21 HCP, no 5cM	1♥/1♠=5 HCP up, 4 cards up ; 1NT= 5-10 HCP 2♣ =FG, 4 cards up, 2♦=INVERTED MINOR, 2♥/2♠= weak 3 to 6, 6 cards up, 3C= 6 cards C up invite 2NT = invite 3♦ =5-10 HCP, 5 cards up, 3♥/3♠/4♣ = splinter 3NT = 13-15 4♥/4♠= 7 cards up (for play normally)	2-way checkback is on after rebid 1NT	
1♥		5	3♠	11-21 HCP	BERGEN RAISE; F1NT; 2NT= J2NT; 2/1= FG; 2♠= weak 3 to 6 , 6cards up ; 1♠=5HCP up, 4 cards up ; 1H –3H=PREM 3♠/4♣/4♦=splinter	2-way checkback is on after rebid 1NT	1NT= SEMI-F
1♠		5	3♠	11-21 HCP	BERGEN RAISE; F1NT; 2NT= J2NT; 2/1= FG; 3♥= weak 3 to 6 , 6 cards up ; 2♠=5HCP up, 4 cards up ; 1S-3S=PREM 4♣/4♦/4♥=splinter	2-way checkback is on after rebid 1NT	1NT= SEMI-F
1NT				15-17 HCP, can have 5cM/6cm 11-14 1 st /2 nd (NV)	2♣=Stayman; 2♦=♥ ; 2♥=♠ 2♠=minor stayman (Slam try or 55 weak) / weak ♦ suit 2NT= weak ♣ suit / any 5440 strong / any 4441 strong; 3♣ / 3♦= inv, 3♥= ♣ suit, slam try, 3♠ = ♦ suit, slam try 3NT=play;4♣= GERBER; 4♦=♥suit; 4♥=♠suit ;4♠=2Minor 4NT= INV 6NT; 5NT=INV 7NT	After weak NT bidding, Opp DBL e.g 1nt (11-14) – X- : XX = puppet to 2C, then p = C , bid 2X = X + upper suit 2C = C + upper suit 2D/H/S = suit non forcing	

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
2♣	Yes			19HCP UP OR 8 WIN TRICKS	2♦ = 0-6 hcps, waiting; 2♥/♠ = 7 HCP or up suit 2NT = 7 HCP or up, BAL can be any (4441): 3♣/♦ = 7 HCP or up	3♣ = double negative	
2♦	Yes			Weak 2♥ or ♠ (5-9)	2M/3M = P/C , 4M = play New Suit = F1 2D-2NT Then bid 3♣ = min 2D-2nt, Then bid 3D/H (H/S Max) 3S/NT (solid H/S, GF)	3♦ (asking), 3♥/♠ to play	
2♥				Weak both M (5-9), At least 4-4 (NV), 5-4 (Vul)	3M = PRE 2NT= asking : 3♣ = min, 3♦ = 5H/4S max, 3♥ = 4H/5S max 3♠/NT = at least 5-5 max, SPL ♣/♦ 4♣ = at least 6-5 max , 4♦/♥ = 6H/4S-4H/6S non-min		
2♠				Weak 5+♠-4+m (5-9) at least	2NT ASKING: 3♣ = ♣ min , 3♦ = ♦ min, 3♥ = ♣ max, 3♠ = ♦ max 3♣ = m P/C, 3♦ = suit non Forcing, 3♥ = suit non forcing		
2NT				20-21Semi-Bal	3♣ = Stayman; 3♦/♥ = txf; 3♠ = minor stayman 3NT = for play; 4♣ = GERBER; 4♦/♥ = Texas transfer 4♠ = 2Minor 4NT = INV 6NT; 5NT = INV 7NT		
3♣		6		6+♣ PRE	NEW SUIT FORCING		
3♦		7		7+♦ PRE	NEW SUIT FORCING		
3♥		7		7+♥ PRE	NEW SUIT FORCING	HIGH LEVEL BIDDING	
3♠		7		7+♠ PRE	NEW SUIT FORCING		
3NT		7		GAMBLING 3NT (solid minor)	4♣ = pass or correct 4♦; 4♦ = ask singleton; 4♥/♠ = for play ; 4NT = ask lowest K ; 5C = pass or correct 5♦		
4♣		7		7♣PRE (likely 8 cards)			
4♦		7		7♦PRE (likely 8 cards)			
4♥		7		7+♥ PRE (likely 8 cards)			
4♠		7		7+♠ PRE (likely 8 cards)			