

DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS		
OVERCALL (Style; Responses; 1/2level; Reopening)	OPENING LEADS STYLE		
1 Level = 8-17HCP, Light Overcall, can be a good 4 cards suit.		Lead	In Partner's Suit
2 Level = 10-17HCP, 5+ Good Suit.	Suit	Top/ 4 th / 0 or 2 higher	Top; 3 rd / 4 th
With 14-17HCP, we will overcall and re-opening by take out double.	NT	4 th / Top/ 0 or 2 higher	Top; 3 rd / 4 th
	Subseq	3 rd	3 rd
	Other:	2 nd top from bad Cards	
	Opening Lead against NT may not always lead from long suit.		
1NT OVERCALLS (2nd/4th Live; Responses; Reopening)	LEADS		
2 nd Seat = Good 15-18HCP, Stopper(s) & Semi / Balance Hand.	LEAD	Vs. Suit	Vs. NT
4 th Seat = 11-14HCP, Partial Stopper or better, Semi / Balance.	Ace	AKx (x)	AKJ109 (x) to UB
	King	KQx (x), AK, AKx→Count	KQ10 (x)
	Queen	QJx (x), AKQ (x)	QJx (x), AKQ (x)
	Jack	J10x (x)	J10x (x)
	10	109x (x), A/KJ109 (x)	109 (x), A/KJ109 (x)
JUMP OVERCALL (Style; Responses; Unusual NT)	9	A/K/Q109 (x)	A/K/Q109 (x)
Weak Jump Overcall = Good 5+ Cards Suit	High-x	High	High
2NT = 2m	Low-x		
	SIGNALS IN ORDER OF PRIORITY		
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partner's Lead	Declarer's Lead
Jump Cue-bid = Ask for stopper, try 3NT	Attitude	Reverse	Only trump and
	Counting	Reverse	Counting may
Direct Cue-bid = Natural, Real suit	S/P	Standard	Be shown.
VS. NT (vs. Strong / Weak; Reopening; PH)			
2 nd &4 th Seat. VS Strong NT VS Weak NT			
Double One 6+ Suit Take-out			
2♣/♦/♥ D.O.N.T. CAPP			
2♠/2NT << Good ♠5+&m5+ / Good 2m, @5+, Inv. >>>			
3♣/3♦ << Good ♥5+&♣5+ / Good ♥5+&♦5+, Inv. >>>			
3♥ << Good ♥5+&♠5+, Inv. >>			
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	DOUBLES		
VS 3♣/3♦: Overcall = 13+HCP, T/O double = 13+HCP	TAKEOUT DOUBLES (Style; Responses; Reopening)		
VS 3♥/3♠: Overcall = 15+HCP, T/O double = 15+HCP	11-21HCP; 11-15=Take out & Pass; 16-18= Take out & Re-bid		
Overcall 3NT = 17+HCP	19-21=Take out & Cue-bid/ Jump re-bid		
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES		
None	Negative Double up to 4♥; Supporting Double up to 2♠		
OVER OPPONENTS' TAKE OUT DOUBLE			
Re-double = 10+HCP, other free bid = NF			
OPENING BID DESCRIPTIONS			

WBF Convention Card

CATEGORY Green Precision

NCBO Thailand **EVENT** All Events

PLAYERS: KY.Chodchoy Sopholphanich – Somchai Baisamut

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

1♠=Strong hand of 16+HCP; 1♦=11-15HCP, minor(s) Suit or
Balanced hand out of 1NT size; 1♥/1♠=11-15HCP, M5+, 7-5LTC;
1NT=Semi/Balanced hand of (14)15-17HCP; General Approach
Free bid at 2 Level = NF, at 1&3 Level = F1
1♥/1♠-2♣ = Promised ♣3+ but 1♥/1♠-2♦ = Promised ♦5+
4th Suit in any timing = F1, New minor is F1

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

Response to Precision Trump Asking bid:

1st Step = 0 Top, xxxxx (x)

2nd Step = 1 Top, Txxxx

3rd Step = 2 Tops, TTxxx

4th Step = 1 Top, Txxxxx (x)

5th Step = 2 Tops, TTxxxx (x)

6th Step = 3 Tops, TTTxx (x)

Response to Control Asking Bid

1st Step = None of Control

2nd Step = Qxx or Doubleton

3rd Step = Kxx or Singleton

4th Step = Axx or Void

5th Step = AKx or Aqx

SPECIAL FORCING PASS SEQUENCES

Only in 1♣ opening VS interference, sometimes 1♣ opener may

Make the forcing pass to let the responder tell his value.

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

After 1♥/1♠ opening in 3rd & 4th Seat, responder bid 2♣ = Dury

Any free-bid = None forcing. Use Don't VS Strong 1NT & use

Capp VS Weak 1NT

PSYSICS: Very rare

[illegible]