

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Usually good suit, lead directing, can be 4 cards at 1 level
Responses: Raise weaker, cue bid onwards transfers, new suit bellow
cue bid F1 by Unpassed hand, jump in new suit Fit, after sound raise
transfer new suit shortage. jump in Opp. suit at 3 level Mixed raise
Reopening may be 4 cards
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd & 4 th Position live 15-18 – System ON
4 th Position 10 to 14
2♣ Ask for Range, 2♦ & 2♥ Transfers
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak may be 5 cards except over Preempt.
2NT Asking as if Weak 2 is opened
Unusual NT: Lowest 2 suits
Reopen: 12-14 6 cards suit
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michael's two suiter, Leaping & non leaping Michael
Split Range depending upon the Vulnerability
VS. NT (vs. Strong/Weak; Reopening;PH)
vs STR N: DBL=1 minor or Str with Major or Str with minor + Maj
2♣:Both Majors 44+, 2♦:1 Maj may be Str with 1 Maj + 1 more suit
2M= Major + minor Maj may be 4 cards & 5+ minor, 2NT:m+m
vs Weak N: DBL= Strength others same as vs Str NT
PH= DBL= minor + Major others same as above
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
DBL= Take Out. Lenbesohl & Rubensohl over WK 2 - DBL
Jump overcall Str hand good suit,
Leaping & Non-Leaping Michael's 4♣=Str OM,4♦/OM=Str M + m
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
VS 1♣ - DBL= Both Majors, 1NT=♣+ Maj,2♦=♦+ Maj, 2NT=m+m
1♣ P 1♦ DBL=♦, vs STR 2♣= DBL=Majors
OVER OPPONENTS' TAKEOUT DOUBLE
RDBL=Strength, over 1Major DBL – 1NT onwards Trf,1 under 2M
sound raise,2M weak raise, Jump in new suit Fit,3M: PRE, 2NT:
Limit/+, Jump in other Major= Mixed Raise

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd /5 th	3 rd /5 th	
NT	4 th	3 rd /4 th	
Subsequent	3 rd /5 th	3 rd /5 th	
Other: Smith vs NT Low card by either partner show interest in the suit lead			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx	Unblock or count	
King	AK or KQx	AKx or KQx for Attitude	
Queen	QJ(x)	QJ(x) or KQ10	
Jack	J10(x) or AJ10 or KJ10	J10(x) or AJ10 KJ10	
10	H109 or 109(x) or 10x	H109 or 109(x) or 10x	
9	98(x) or 9x	H98(x) or 98x or 98 or 9x	
Hi-X			
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	High=D, Low=E	CT	High=D, Low=E
Suit 2	S/P	SP	S/P
3	H/L=O, L/H=E	ATT	H/L=O, L/H=E
1	High=D, Low=E	SMITH	High=D, Low=E
NT 2	S/P	SP	S/P
3	H/L=O, L/H=E	CT	H/L=O, L/H=E
Signals (including Trumps):			
High Low Shows Desire to Ruff in the suit Led Else Suit Preference			
VS NT SMITH by either UDCA			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Opening hand, may be less with shape, may be strong 1suiter			
Best suit response, Jump in suit better than minimum, cue Forcing to Game			
Double jump in new suit 6 cards less values			
REOPENING DBL can be light			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Responsive Doubles, Support Double, Save suggesting (Bid On) Double			
If our NT opening/Overcall DBL for PEN – RDBL onwards TRF, PASS			
forces RDBL to play but if any BID is DONT			

W B F CONVENTION CARD
CATEGORY: Blue
NCBO: India
PLAYERS: RAJESH DALAL & ANIL PADHYE
EVENT: Seniors
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Precision: 1♣: 16+ Unbalanced 17+ Balanced. +VE Responses to
1♣ TRF, 1♦ opening may be 2 cards, 5 cards Major 11-15,
1NT: 14-16 may have 5 cards Major or 6 minor or may be
Unbalanced or may have singleton Honour
2♣: 11-15 with 5+♣ with 4 cards Major or 6+♣
2♦: 11-15 Short ♦=3415/4315/4414/4405/3316 Bad ♣ Suit
2♥/♠: 5-10 may be 5/6 cards & can have 5 cards side suit
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
+/-ve Responses to 1♣= 1♥=5 +♠,1♠=5+♥,1NT=5 +♣,2♣= 5+♦
2♦=Bal 8-10,2♥=11-12,2♠=13-14 & 2NT=15-16
1♦ opening 1M overcall 2♣ 5+ cards OM Inv/+,2♦=♦+OM Inv
2♥=Inv/+♣,2♠=Inv/+♦,2NT=Both Minors Inv,3♣=♣+OM Inv
1♦ - 2♣ Response may be Invitational
1♦ - 2♦ Inverted forcing up to 3♦
4♣/♦: NAMYATES in 1 st & 2 nd Seat
3NT: Preempt in minor in 1st & 2 nd seat
After 1♦/♥/♠ opening & 1/2 overcall lot of Transfer sequences
Lebensohl & Rubensohl in Competition
SPECIAL FORCING PASS SEQUENCES
PASS is Forcing in GF auctions, Pass & Pull shows SLAM
Interest
IMPORTANT NOTES
PSYCHICS: RARE

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	YES	0	3♠	16+ if Un balanced 17+ if Balanced	1♦:0-8,1♥=5+♠,1♠=5+♥,1NT=5+♣,2♣=5+♦:+ve 2♦:8-10,2♥:11-12,2♠:13-14 & 2NT:15-16 Bal	Relays to find shape, suit quality & controls, 1♥ by opener may be a Bal 19+ or Natural	Jump after Overcall show 6 cards
1♦	YES	2	3♠	11-15 may be 2 cards	1♥/♠ 4+ cards,1NT:6-10,2♣ 4+♣ 10+ Hcp F1,2♦:	Jump to 2♠/NT:3/4 cards support Max hand	
					Inverted,2♥:M+M 6-8,2♠:9-11 m+m,2NT:11-12	with shortage, 3 cards support - Unbalanced	
1♥		5/4	3♠	11-15 Generally 5+ cards may be 4 cards in 3 rd seat	1NT:F1, 2X GF,2♠/NT: min/mid SPL,2NT/3♣: Jacoby, 3♣/3♦Mixed,3♦/♥Limit,	Long & Short Suit Game Tries Serious & Nonserious Slam Tries in GF seq.	2♣ 3cards & 2♦ 4 cards Drury 1♥ - 2♠/3♣/♦ & 1♠ - 3X Fit
1♠		5/4	3♠	Same as above	3M: PRE, 4X:13+ Any SPL, 3♠/NT: some void,		1♥/♠ - 2NT Some shortage
1NT			3♠	14-16 may be unbalanced, may	Stayman & 4 suit TRF,3♣:55m+m GF,3♦:6♦+4♣	After Trf. opener's new suit shows good suit	Lebensohl & Rubensohl
				Sing H, 5M or 6 cards minor	3M:1345/54,4♣:minors 54 Qty,4♦/♥:Trf	+ Fit with H, Jump Max, Trf after minor Trf	
2♣		5+	3♠	11-15 with 5+♣+ 4M or 6♣	2♦:Relay,2M:F1,2NT: Puppet to 3♣=S/O or SPL or 4♣ GF,3♣=♦,3♦=Both M Inv/+,3M:GF	over 2♦ 2♥ Denies 4M,2♠=4♠,2NT Max 6♣ 3♣=4♥,3♦=6♣4♦,3♥/♠/NT=7♣ 4X=6♣5M	
2♦		1		11-15 Short ♦	2♥/♠/3♣:S/O,2NT: Relay but not GF, 3♦:Forces		
				may be 3316 with bad 6♣	3♥ to initiate GF/SF,3M: Invitational		
2♥		6/5		New suit F1, 2NT: Relay,	3♣:♣ Short or Good Bal or side 4 cards minor	If overcalled DBL is Inviting to Game	
				3M: Block, 4♦/OM: SPL	3♦/OM: Short, 3BM: WK, 3NT: 4 OM, 4m=6/5	If DBL New suit Lead Directing with Fit	
2♠		6/5		4♣: Ask about Trumps	4BM: 6/5 OM	RDBL forces to Bid the next suit for own suit	
2NT				21-22 may be Unbalanced occasionally	Stayman & Transfers,Smolen, 3♠: Trf->3NT or 5/4 m+m or 1 suiter ♣,4♣/♦/♥: TR,4♠:m+m,3N:m+m		
3♣		7/6		NS F1,4♦:Ask about Trumps	1 ST step May be Q high, 2 ND Step A or K,		
3♦		7/6		NS F1, 4♣ Ask about Trumps	3 RD Step A Or K+Q, 4 TH Step AK		
3♥		7/6			5 TH Step AKQ		
3♠		7/6					
3NT				Preempt in a Minor	4♣=P/C, 4♦: Ask for Singleton		
4♣				NAMYATES	4♦ ask for Quality		
4♦				NAMYATES	4♥ ask for Quality		
4♥				PREEMPTIVE	4NT: RKCB, New Suit: CAB		
4♠				PREEMPTIVE	SAME		
4NT				Specific Ace Ask	5♣=0 5♦/♥/♠/6♣→ Specific Ace, 5NT= 2Aces		
5♣				PREEMPTIVE		HIGH LEVEL BIDDING	
5♦				PREEMPTIVE		After minor suit is established, in certain sequences, bid od SPLINTER suit by unlimited hand is RKC. After Major suit agreed, if ♥ is an agreed suit 4♠ & if ♠ is an agreed suit 4NT is RKC.	
5♥				Invite for Slam/Grand with		Response to RKC 1403 but if ♣ is agreed 0314. EKC response 0314	
5♠				1/2 Honours			
5NT				Ask for Specific King	6♣=0 King,6♦/♥/♠/NT→ Specific King NT=♣		

- 1) 1♣ - 1♦ = 0-8, 1♥ = 5+ cards ♠ with 8+ HCP, 1♠ = 5+♥ with 8+ HCP, 1NT = 5+♣ with 8+ HCP, 2♣ = 5+♦ with 8+ HCP, 2♦ = 8-10 Bal may have 5 cards non biddable minor or 4441 any, 2♥ = 11-12 Bal, 2♠ = 13-14 Bal, 2NT = 15-16 Bal, 3♣/♦/♥/♠ 4441 suit below singleton 11-14.

Passed Hand 2♠ by Responder shows 55 or 64 minors 10-11 with good quality.

Over positive response opener relays by accepting the Transfer to find Shape, Total controls with Responder (Ace = 2 & King = 1), Quality of the Trump suit - either in the 1st suit or the 2nd suit, Control in the side suits. Opener may bid Naturally by not accepting the Transfer. After accepting the Transfer & finding out the shape cheapest bid other than NT sets 1st suit as Trump suit & 2nd cheapest bid to set 2nd suit as agreed trump suit followed by Control asking bids in the remaining suits.

- 2) 1♣ - 1♦
1♥: May be ART to show 19+ Hands if Balanced by rebidding NT at appropriate level but bid of new suit or rebid of ♥ shows 6♥ or ♥ + bid suit, jump in minor shows 20+ with 5♥ & 5+ minor.
Response of 1♠ over 1♥ is semiautomatic as 1NT shows 4♠ with 5-7 HCP & bid of 2♣/♦ shows a weak hand (0 to 4 HCP) with long suit, 2♥ shows 3♥ with 5-7 HCP.

- 3) 1♦ - 1♥
2♠:

&

- 1♦ - 1♠++
2NT

Art to show good 14/15 HCP with 6♦ + 3 cards support or 4 cards support with side suit singleton may be 4441

- 4) 1♦ 1♥/♠ overcall 2♣ shows Inv/+ other 5+ cards Major, 2♦ = 5+♦ + OM Inv, 2♥ = Inv/+ 5+♣, 2♠ = Inv/+ 5+♦, 2NT: Inv 55 minors, 3♣ = 5+♣ + OM Inv

- 5) 1♦ 2♣ overcall 2♦/♥ = Trf to ♥/♠, 2♠ = Inv/+ 5+♦

- 6) 1♦ - 2NT
3♣ initiates Sign Off in 3♦ or ♦+♣ hand with Major suit shortage

Direct 3♦ Forcing without Major suit shortage, 3♥/♠ Shortage with ♦ 1 suiter

- 7) 1♦ - 3♣: Invitational

- 8) 1♦ - 2♦: Inverted with 4+♦, 3♦ BY Either at the earliest opportunity is non forcing

- 9) 1♦ - 2♥: Both Majors 55 6-9 HCP, 2♠: Both Minors 55 or 64 with 9 – 11 HCP

- 10) 1M - 1NT
2♣: May be 3 cards → 2♦ if 1♠ is opened shows 5+♥, 2♥ weak raise in ♠ or may be Invitation in NT or Invitation in ♣ or ♦ or Limit Balanced raise, direct 2♠ will be raise with Max 2♠ with Values.
→ 2♦ if 1♥ is opened is a weak raise to 2♥ or Invitation in NT or in ♣ or ♦ or a Balanced Limit raise in ♥. Direct 2♥ will be Max 2♥ with values.
→ Direct 2NT is Invitational with Both Minors.

- 11) 1♥ - 2NT & 1♠ - 3♣: Jacoby Raise promising 4+ Trumps asking opener to describe his hand.

- 12) 1♥ - 3♣ & 1♠ - 3♦: Mixed Raises & 1♥ - 3♦ & 1♠ - 3♥: Limit Raises with 4+ Trumps

- 13) 1NT - 2♦/♥: Transfers → 2♥/♠ immediate bid by responder is a puppet to 2NT/3♣ to initiates a GF to handle 4/5 cards side suit in minor, direct bids of 3♣/♦ Invitational with 5M+ Bid m as well as 5♥/4♠ Invitational or 55 Majors Inv/GF or Slammish.

- 14) VS Opponent's 1NT – DBL shows 1 suiter minor or 1 suiter Major with Good hand or longer minor + 4 cards Major with Good hand. 2♦ overcall shows 1 Major with 5+ cards but can be a Good hand with 6 cards Major + 4 cards side suit including other Major. 2♥/♠ showing bid Major + side 4+ cards minor, occasionally 4 cards Major + 5+cards minor – usually competitive distributional hands.

- 15) After 1♦/♥/♠ opening & opponent's overcall we play transfers

- 16) 2♣ is a 3 cards fit & 2♦ 4 cards fit Drury opposite 1M opening by Partner with a passed hand
- 17) 2way Checkback, via 2♣ initiates Invitational hands, via 2♦ Initiates GF hands usually 54 or 64 or 1 suiter non solid suit Slammish possible. 2NT jump or raise in uncontested auction by Responder puppets to 3♣ as a Sign Off or GF 55 or 1 suiter Solid Suit Slammish.
- 18) After 1M – 2M - Direct Bids of New suit are Long & bids via step suit are Short suit Game Tries
- 19) Over opponent's 1m (Natural 1m & Prepared ♦ & 1M opening cue bid of a Suit is Michael's cue bid showing OM + 5 cards Minor (Over M) & Both Majors 55 (over 1m) with split ranges 6-10 or 17+ (NV) 10-12 or 17+(VUL).
- 20) Leaping Michaels over WK 2♦/♥/♠.
- 21) Over 3♣/♦ Pre-empts 4♣= Strong 1 suiter Major, 4♦= Both Majors, 4♥/♠=5+ M + 5+ Other minor
- 22) Over 3♥/♠ pre-empts 4♣ shows Str hand with other Major, 4♦= 5+ OM + 5+ ♦, 4OM= 5+ Major + 5+♣, Cue bid Strong Hand with ♣, 4NT= Both Minors
- 23) Unusual 2NT jump shows Both Minors over 1M or 5♥+ Om 5cards over 1m
- 24) In competition 2NT overcall shows any 2 suits
- 25) Over Take Out Double & Raise by opponent Lebensohl to show competitive & Rubensohl to show Invitational/+ hands. Over WK 2 Doubles Lebensohl for Weaker hands & Rubensohl for Inv/+ hands.
- 26) If our 1M is Doubled 1NT onwards up to 1 under 2M – Transfers, Jump in New suit are Fit Bids, jumps at 4 levels are Offensive Fit Bids.
- 27) On Opponent's 1X opening & Overcall of 1Y by Partner – Pass/Neg DbL/1NT by Opponent – Cue bid onwards up to 2Y are Transfers, 3Z are Fits, Jump in Opponents suit – Mixed Raise
- 28) Support Double/Redouble after 1♦/1♥ opening & Response up 1♠ by Partner, also 1NT support NT with stopper if possible.
- 29) DOPI, ROPI, DEPO in high level intervention.
- 30) When Game Force is established after minor suit agreement bid of a known shortage at 4 level is RKC.