

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
8-17 HCP
8 depends on VUI
Jump raises weak 0-5HCP
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18
Balancing = 11-14
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak 6 Card based on VUI 0-8/9
Michaels any HCP also leaping michaels - strong
2nT two lowest or two unbid shapely
Reopen 11-15 in 4 th seat :
D18-9 HCPRECT & JUMP CUE BIDS (Style; Response; Reopen)
mixed raises with 4 trumps 8-10 if partner has overalled otherwise asks for a stop
Michaels any HCP
VS. NT (vs. Strong/Weak; Reopening;PH)
capalletti
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
X = T//O but over 4S is PEN 4NT is T/O
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
X=Majors; NT is Minors otherwis nat
OVER OPPONENTS' TAKEOUT DOUBLE

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2/4	Count if not supported – Att if supported	
NT	2/4	Same as for suit	
Subseq	ATT/Count as required		
Other:Standard remainder count when returning the lead			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	ATT	UBLOCK card- to unbl or give count if cannot	
King	Count	Count	
Queen	QJ10 or (9)unless short	UBLOCK card- to unbl or give count if cannot	
Jack	J10 can be internal Sequence KJ109	J10 can be internal Sequence KJ109	
10	109 - can be internal Sequence K 109xx or Q109xor short	109 - can be internal Sequence K 109xx or Q109xor short	
9	(8 or short	(8 or short	
Hi-X	Typically doubleton	Typically doubleton	
Lo-X	4 th or count if Ps suit	4 th or count if Ps suit	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	ATT unless Qin dummy wins then count	ATT unless K or A wins in dummy then count	ATT
Suit 2	Count or suit Pref		
3	SP	SP	SP
1	ATT	count	ATT
NT 2	Count	SP	Count
3	SP		SP
Signals (including Trumps): SP in their trumps; Rev Smith in NT			
Givreturning e remainder standard count when			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
The better the hand is the less shape required MORE shape less values			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			

W B F CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
Carolyn Miller and Pamela Nisbet
EVENT (Open/Women/Senior/Transnational)
Women- Australia
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2/1 Game Force
INT – 15-17
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Defence to opponents NT is Cappelletti
Unusual over Unusual – lower is Limit
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
Wolf; Ingberman; Don't snap dragon
PSYCHICS: extremely unlikely

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3			1NT= 8-10; 2C=G/F;2NT=12-14 or 18+	1NT rebid – two way checkback Over 2CL Nat;bids looking for right game	NAT
1♦		3/4			Same as 1C 1NT 7-9	Same as 1C	
1♥		5			2H=8-10 3H ; 2NT G/F Jac; 3H = 0-5 4H	Shortness 3Level Nat Good 5Card suit 4Level	Drury by Passed Hand 2C= const or Limit with 4 - 2D asks; 2D= 3H limit
1♠		5		Same for spades	3C=limit 9-11 4H; 3D= 6-8 4H 3NT= 3334 13-15 (any 4)		
INT				15-17 can have 5Major if 5332	Staman 4 way trans;	Super accept with All 4's- Max= Concentration of values	
2♣				22+	2D waiting denies 5+ positive suit	Kokish 24 +	
2♦		6		6-9	2NT shortage ask 3C= feature ask		
2♥		6		6-9	same		
2♠		6		6-9	same		
2NT				20-21	3C Puppet		
3♣		6/7		premtive	Nat and forcing		
3♦		6/7		premtive	Nat and forcing		
3♥				premtive	Nat and forcing		
3♠		7		premtive	Nat and forcing		
3NT				Gambling no outside A/K			
4♣		7+		premtive	Nat		
4♦		7+		premtive	NAT		
4♥		7+		premtive			
4♠		7+		premtive			
4NT				Both minors			
5♣		8+		premtive			
5♦		8+		premtive			
5♥		8+		premtive			
5♠		8+		premtive			
						HIGH LEVEL BIDDING	
						RKC= 1430; Gerber over nT only- 04123;Exclusion 4130	
						Show a useful void= 4NT-%nt= even KCs and a void; bidding the void aver 4Nt shows odd KCs	
						Cuebid first and second under game; Specific kings	