



| OPENING | TICK IF ARTIFICIAL | MIN. NO. OF CARDS | NEG.DBL THRU | OPENING BID DESCRIPTION                                |                                                                                                                                                                                                |                                                                                                                                                                                                                     |                                                                                                             |
|---------|--------------------|-------------------|--------------|--------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------|
|         |                    |                   |              | DESCRIPTION                                            | RESPONSES                                                                                                                                                                                      | SUBSEQUENT ACTION                                                                                                                                                                                                   | COMPETITIVE & PASSED HAND BIDDING                                                                           |
| 1♣      |                    | 2                 | 5♦           | 12-21 HCP<br>2+ ♣                                      | 1♦ = 6+ HCP 4+ ♦; 1♥/1♠ = 6+ HCP 4+ ♥/♠; 1NT= 6-9 HCP<br>2♣ = 10+ HCP 4+ ♣<br>2NT = 10-12 BAL; 2♦/♥/♠ = WJS<br>3♣ = 6-9 HCP 5+ ♣; 3♦/♥/♠ = SPL; 3NT = 13-15 HCP BAL                            | New minor F; 4SF, SJS=19-21, Jump 2NT=18-19<br>2♣ = 10+ HCP 4+ ♣; 2♦/♥/♠ = 15-21 HCP 4+ ♦/♥/♠,<br>2 NT = 12-14 HCP BAL, 3♣ = 12-14 HCP UNBAL,<br>3♦/♥/♠ = 15-21 HCP Short,<br>3NT = 18-19 HCP BAL or 15-17 HCP 6322 | 1♣ - 2♣ = 6-9 HCP, 5+ ♣<br>1♣ - 3♣ = 10-11 HCP, 5+ ♣                                                        |
| 1♦      |                    | 4                 | 5♦           | 12-21 HCP<br>4+ ♦                                      | 1♥/1♠ = 6+ HCP 4+ ♥/♠; 1NT = 6-9 HCP<br>2♣ = 13+ HCP F; 2♥/♠ = WJS<br>2♦ = 10+ HCP, 4+ ♦<br>2NT=10-12 HCP; 3♣ = 10-12 HCP, 6+♣, 3♦ = 6-9 HCP, 5+ ♦<br>3♥/♠ = SPL; 3NT = 13-15                  | New minor F; 4SF, SJS=19-21, Jump 2NT=18-19<br>2♦ = 10+ HCP, 4+ ♦; 2♥/2♠ = 15-21 HCP,<br>2NT = 12-14 HCP BAL, 3♦ = 12-14 HCP UNBAL,<br>3♣/♥/♠ = 15-21 HCP Short,<br>3N = 18-19 HCP BAL or 15-17 HCP 6322            | 1♦ - 2♦ = 6-9 HCP, 4+ ♦<br>1♦ - 2♦ = 10-11 HCP, 4+ ♦                                                        |
| 1♥      |                    | 5                 | 5♦           | 12-21 HCP<br>5+ ♥                                      | 1♠ = 6+ HCP 4+ ♠; 1NT = 6-12 HCP F; 2NT = 12+ 4+ ♥<br>2♣ = 13+ HCP FG; 2♦ = 13+ HCP 4+ ♦; 2♥ = 6-9 HCP 3+ ♥<br>3♣ = 6-9 HCP 4+ ♥, 3♦ = 10-11 HCP 4+ ♥, 4♥ = PRE<br>3♠/4♠/4♦ = SPL 12+ HCP 4+ ♥ | 1♥ - 2♥ - 2♠ = ask MIN/MAX<br>1♥ - 2♥ - 2NT/3♠/3♦ = Long suit game try<br>1♥-2NT;3X=S/S,3♥=18 – 21 HCP,3NT=15 – 17 BAL,<br>4♥=MIN, 4X=5+-5+                                                                         | 1♥ - 2♠ Rev Drury<br>2♥ = MIN; New =12 - 18; 3♥ = 18-21<br>Jump new suit = SPL<br>1♥ - 1NT = 6 - 10; NF     |
| 1♠      |                    | 5                 | 5♦           | 12-21 HCP<br>5+ ♠                                      | 1NT = 6-12 HCP;2NT = 12+ HCP 4+ ♠;2♣=13+ HCP FG<br>2♦ = 13+ HCP 4+ ♦; 2♥ = 13+ HCP 5+ ♥; 2♠ = 6-9 HCP 3+ ♠<br>3♣ = 6-9 HCP 4+♣, 3♦ = 10-11 HCP 4+♠<br>4♣/4♦/4♥ = SPL 12+ HCP 4+ ♠; 4♠ = PRE    | 1♠ - 2♠ - 2NT = ask MIN/MAX<br>1♠ - 2♠ - 3♠/3♦/3♥ = Long suit game try<br>1♠ - 2NT;3X=S/S,3♠=18 – 21 HCP,3NT=15 – 17 BAL,<br>4♠ = MIN, 4X = 5+-5+                                                                   | 1♠ - 2♠ Rev Drury<br>2♠ = MIN; New = 12 - 18; 3♠=18 - 21<br>Jump new suit = SPL<br>1♠ - 1NT = 6 - 10 HCP NF |
| 1NT     |                    |                   | 5♦           | 15-17 HCP,<br>BAL (5332), (4333), (4432)               | 2♣ = STAY 0+ HCP ask 4-card major<br>2♦/2♥/2♠/2NT = TRF 2♥/2♠/3♠/3♦<br>3NT = 10-14 HCP BAL; 4NT = QUANT;<br>4♠/4♦ = RKC ♠/♦                                                                    |                                                                                                                                                                                                                     |                                                                                                             |
| 2♣      | X                  | 0                 | 5♦           | ART, STR, 22+ HCP<br>or 16+ HCP not more than 3 losers | 2♦ = (R); 2♥/2♠ = 8+ HCP 5+ card<br>3♠/3♦ = 8+ HCP 5+ card                                                                                                                                     |                                                                                                                                                                                                                     |                                                                                                             |
| 2♦      |                    | 6                 |              | 6-11 HCP 6+ ♥/♠                                        | 2♥/3♥/3♠/4♥ = P/C; 2NT = ASK<br>2♠ = P/C and invite game in heart<br>3♣ = 15+ HCP 6+ ♣                                                                                                         | 2♦ - 2NT:3♣ = 9-11 HCP, 3♦ = 6-8 HCP 6+ ♥, 3♥ = 6-8 HCP 6+ ♠<br>2♦ - 2NT - 3♣ - 3♦ = ask suit: 3♣ = 6+ ♥, 3♥ = 6+ ♠                                                                                                 |                                                                                                             |
| 2♥      |                    | 6                 |              | 6-10 HCP 5+ ♥/4+m                                      | 2♠ = ASK, 2NT = ♠5+, 3♣ = P/C, 3♦ = 5+ ♦                                                                                                                                                       | 2♥ – 2♠;2NT= 4+ ♦ MAX, 3♣ = 4+ ♣ MIN, 3♦ = 4+ ♦ MIN,<br>3♠ = 4+ ♠ MAX                                                                                                                                               |                                                                                                             |
| 2♠      |                    | 6                 |              | 6-10 HCP 5+ ♠/ 4+m                                     | 2NT = ASK, 3♣ = P/C, 3♦ = 5+ ♦                                                                                                                                                                 | 2♠ – 2NT;3♣ = 4+ ♣ MIN,3♦ = 4+ ♦ MIN,3♥ = 4+ ♠ MAX,<br>3♠ = 4+ ♦ MAX                                                                                                                                                |                                                                                                             |
| 2NT     |                    |                   | 5♦           | 20-21 HCP<br>BAL (5332), (4333), (4432)                | 3♣ = STAY; 3♦/3♥ = TRF 3♥/3♠; 3♠=MSS ask fit in a minor suit<br>4NT = QUANT                                                                                                                    | 2NT - 3♠; 3NT = no minor, 4♣ = ♣5, 4♦ = ♦5,<br>4♥ = ♣4♦4, 4♠ = ♣4, 4NT = ♦4                                                                                                                                         |                                                                                                             |
| 3X      |                    | 7                 |              | PRE; 6-10 HCP 7+ card                                  | New suit (below game) = FG                                                                                                                                                                     |                                                                                                                                                                                                                     |                                                                                                             |
| 3NT     | X                  | 7                 |              | Solid minor suit, 10-14 HCP                            | 4♣ = RKC in minor of partner's suit                                                                                                                                                            |                                                                                                                                                                                                                     |                                                                                                             |
| 4X      |                    | 8                 |              | PRE; 6-10 HCP 8+ card                                  | New suit (below game) = FG                                                                                                                                                                     | HIGH LEVEL BIDDING                                                                                                                                                                                                  |                                                                                                             |
|         |                    |                   |              |                                                        |                                                                                                                                                                                                | - 4♣/4♦/4NT = RKCB                                                                                                                                                                                                  |                                                                                                             |
|         |                    |                   |              |                                                        |                                                                                                                                                                                                | - 5♦ or 5♥ = Q asks: 5 S/A = no Q, 5NT = Q but no king, 5X, 6X = Q w/ K (X's)                                                                                                                                       |                                                                                                             |
|         |                    |                   |              |                                                        |                                                                                                                                                                                                | - 5NT = ask Specific King: 6X = Lowest K (X's), then 6 others = ask second K                                                                                                                                        |                                                                                                             |
|         |                    |                   |              |                                                        |                                                                                                                                                                                                | Answer Second K ask: 1 <sup>st</sup> step = Kxxx (+), 2 <sup>nd</sup> = Kxx, 3 <sup>rd</sup> = Kx, 6 S/A = no king                                                                                                  |                                                                                                             |
|         |                    |                   |              |                                                        |                                                                                                                                                                                                | - Ans 4NT with void: 5NT = even /void, 6X = odd /void in X, 6 S/A = void / void above                                                                                                                               |                                                                                                             |
|         |                    |                   |              |                                                        |                                                                                                                                                                                                | - Interfere 4NT, below S/A, : (DOPI)→D = 0/3, Pass=1/4, 1 <sup>st</sup> step=2, 2 <sup>nd</sup> step=2 w/Q                                                                                                          |                                                                                                             |
|         |                    |                   |              |                                                        |                                                                                                                                                                                                | - Interfere 4NT, above S/A or S/A, : (DEPO)→D = even (0,2,4), Pass=odd (1,3,5)                                                                                                                                      |                                                                                                             |