

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
8-17HCP; Maybe 4-card suit at 1-level;
RESP ; Cue=F1,INV+ ;Cue then new suit=FG; New suit=NF;
Jump raise=PRE
OPP' 1♣- (2♦ 2M) OPP'' 1♦ (2♦ 2M)
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd :15-18HCP;
4 th :11-15HCP, NO STOP guarantee;
Resp = the same as INT open;
4 th :2NT=19-20HCP; DBL then 1NT/2NT=16-18 /21-22 values
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-suit: weak;
2-suit: Unusual NT 2 lower unbid suit
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michael cue bid: 1m-2m=2Ms; 1M-2M=OM+m, 5-5+
1M-3M Jump cue bid=ask stop;
1m-3m=Natural
VS. NT (vs. Strong/Weak; Reopening;PH)
VS.WK: NT: CAPP DBL=1.power 15+BAL PENALTY
2♣=1 SUIT(6) 2♦=2M, 2♥=♥+m54; 2♠=♠+m54;
VS.Strong:: 2♣=2Ms, 2♦=1M, 2♥=♥+m54; 2♠=♠+m54;
X (1). 15+ BAL(2). 6+m 3) 5m+ 4M
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
LEB after (WK2x)-DBL-(P)-2NT; 2M-3M=2m 5-5
Over WK2M:4♣=♣+OM, 55+; 4♦=♦+OM, 55+;
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
PRECISION 1♣ :Dbl=Good Hand. 1♦=♥ or ♠&♣
1♥=♠ or 2m. 1♠=♣ or ♦&♥ 1NT= Shape, ♦&♠ or ♥&♣
2♣=♦ or 2Ms 2♦=6 ⁺ ♥ or ♠ & m 55+ ; 2♥=6 ⁺ ♠ or ♥ & m 55+
2♠=2m 5-5+, 3♣/♦/♥/♠=PRE
OVER OPPONENTS' TAKEOUT DOUBLE
1x=F1; xx=10+HCP; 2NT=raise; Jump=PRE;

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	0-1, 4th	0-1,	
NT	0-1, 4th	0-1,	
Subseq	0-1, 4th		
Other:			
5-level A= ATT K= CT (NT same)			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+); Ax	AK(+); Ax	
King	KQ(+); AK; Kx	AKJ10(+); KQ(+)	
Queen	QJ(+); Qx;	QJ(+); Qx; KQ109(+)	
Jack	KJT(+); J10(+);Jx;	J10(+); AJT(+); Jx	
10	HT9(+);109(+);10x	109(+); A109(+); K109(+); QT9(+);10x	
9	9(+); 9(x)	9(x); H109(+)	
Hi-X	HxS Sx	HxxS(+); HxS, Sx	
Lo-X	xSx Sx	xSxx(+); Sxx, Sx	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit 1	Low= encrg	Low= even	Low= encrg
2	Low= even	S/P	count
3	S/P		
NT 1	Low= encrg	Smith echo Low	S/P Lavinthal
2	Low= even	Low= even	count
3			
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
11+ with classic shape; Cue bid promis rebid;			
Reopening maybe lighter;			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
T/O DBL THRU 4♥;			
Neg. DBL THRU 3♠;			
Resp. DBL THRU 3♠;			
Sup. DBL at 1,2 level;			
Lightener DBL;			

W B F CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:
NCBO: CHINESE TAIPEI SENIOR
PLAYERS: LIN - CHENG
EVENT
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5-5-(33) Natural
1NT opening: 15-17 BAL.
2 over 1 Response: Almost GF
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦=WK 1M 6+ ♥/♠
2♥=WK ♠ & ♥ 5-4 up
2♠=WK ♠ & m 5-4 up
4 th position 2♦=Flannery
2♥/♠=11-13HCP,6+♥/♠
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS:Rare

OPENING	TICKET	ARTIFICI	MIN. No. OF CARDS	NEG. DBL THRU	2023			
					DISCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣			3	3♠	12-21	1NT=6-9HCP; 2♣=5+♣, GF; 2♦=5+♣, INV; 2♥=5-9HCP 5♠-4+♥ 2♠=7-9HCP 5+♣ UBAL	1♣-1M-1X- 2♣=TRF2♦,2♦=GF 1♣-1X-1Y-2NT=TRF3♣	1♣-2♣=6-9 HCP 4+♣ 1♣-3♣=10-11 HCP 5+♣
					May be very light in third	2NT=13-15 or 18-19HCP ; 3♣=5+♣, PRE		1♣-2NT=11 HCP ,BAL
						3NT=16-17 4333; 3x=SPL,12-15HCP 5♣+; 4♣=PRE 6+♣		1♣-X-2NT=PRE 2♣=6-9,3♣=10-11HCP
1♦			3	3♠	12-21	2♣=5+♣, F1; 2♦=4+♦,GF; 2♥/♠= same 1♣	同 1♣ XYZ	
					May be very light in third	3♣=5+♦ INV Others=the same as 1♣ open;		
1♥			5	3♠	12-21	1NT=Forcing, maybe 4♠; 2/1= GF;2♣=2+♣		Drury 2♣=3 SUPP2♦=4 SUPP
					May be very light in third	2♥=7-9; 3♣=10-12HCP 4+♥ no short ; 3♦=4+♥,7-9HCP	1M-2N; 3X=W/ short, 3♥=6+♥,W /2(AKQ) 3N=18-19HCP BAL or 14+ - 17HCP 4m=5-5, 4♥=S/O	2NT=4+♥ SPL 3♣,♦= Fit show
						2NT=Jacoby; 3♥=4+♥ 0-6; 3NT=12-15HCP,4333 3♠/ 4♣/4♦=12-15HCP,SPL; 4♥=PRE 0-8HCP 5+♥;	1♥-2♠-2NT=INQ short suit	
1♠			5	3♥	12-21	the same as above; 1♥	The same as above;	The same as above; (1♥)
					May be very light in third		1♠-3♥-3♠=INQ	
1NT					15-17,BAL.	2♣=puppet stayman; 2♦/2♥=transfer ♥/♠; 2NT/3♣=Transfer 3♣/3♦; 4♦/♥=TRF	1NT-2♣-:2♦=no 5Ms; after 2♦; 2♥=4♠s 2♠=4♥s; 2NT:44M,INV 3NT : 44M,GF; 3♣/3♦/3♥/3♠=4441or 54440; 3 suits	
						2♠=(1)2m 8+HCP (2)=1NT- 2NT; INV;	1NT-2♠-:2NT=min;	
						3♦=(13)(54)/(12)(64)/(03)(64) GF	3♥ check SPL(3♠=♥,3NT=♠)	
						3♥=5-5+M ♣SPL	4♣/4♦=set ♥/♠	
						3♠=5-5+M ♦SPL	4♣/4♦=set ♥/♠	
2♣	*		0		Strong hand	2♦=waiting; 2♥=0-3,2♠/2NT(♥)=5+ & 2 honour or 11+HCP; 3m=6+ & 2honour or 11+HCP; 3♥/♠=6+m/M,Semi-solid;3NT=solid 6+ suit	2♣-2♦-3M=4M & 5+♦ 2♣-2♦-3♣-3♦=waiting 2♣-2♦-3M=4M-5+♦; 2♣-2♦-3♣-3♦=INQ M	
2♦	*		6		4-10HCP,1M	P=to play 2♥/2♠/3♥=P/C; 2NT=INQ; 3♣=NF 3♦=F; 3♠=INV4♠; 3NT=S/O; 4♣=TRF M 4♦=Asking M; 4♥/♠=to play	2♦- 2NT- 3♣ (BAD♥) -3♦ (BAD♠) 2♦- 2NT-3♥ (GOOD♠) -3♠ (GOOD♥)	
2♥			5-4		2M 5-4+, 5-10HCP	2♠=To play; 2NT=TRF 3♣; 3♣=INQ; 3♦=S/O; 4♥;3♥/♠=PRE;3NT=S/O;4♣/♦=NAT,F 4♥/4♠=S/O ;4NT=2 suit RKCB	2♥-3♣-3♦=4♠-5♥;3♥=5♠-4♥;3♠=5-5M; ;4♣=4♠-6♥;4♦=6♠-4♥	
2♠			5-4		5♠ & 4+m 5-10HCP	2NT=INQ; 3♣=P/C; 3♦=INV 4♠;3♥=NAT,INV 3♠=PRE;3NT=S/O;4♣/♦=SPL;4♥/♠=S/O		
2NT					20-21HCP	3♣=puppet stayman;3♦/♥/3♠/3NT/4♣/4♦/♥=TRF 4♠=even A INV,4NT=odd A INV;5♣/5♦=S/O 5♥=F 6NT,5♠=even A grand slam INV,5NT=odd	2NT-3♠-3NT-4♣/♦=minor smolen 2NT-3♠-3NT-4♥/♠=5-5m,SPL ♥/♠	
							HIGH LEVEL BIDDING	
3♣/♦			6		Preemptive	3♦ over3♣=ask 3 card M;4♦(3♣)/4♣=TAB JS=CAB	RKCB=1430 ; DOPI ; DOPE ; ROPI	
3NT			7		Gambling	4♣/5♣=P/C; 4♦=INQ short suit;	SPL, GSF, EKCB	
4♣/♦			7		PRE	4♣/4♦-(4♦/4♥)=RKCB		
4♥/♠			7		PRE	4NT=RKCB		
4NT					2m,(1/0)-6-6	5/6m=S/O		
5♣/♦			8		PRE; rule 2&3	New suit=CAB; 5NT=GSF(6♣=1 loser;6♦=no trump loser)		