

| DEFENSIVE AND COMETITIVE BIDDING                                 |                                                                          | LEADS AND SIGNALS                                                          |                                      | <div>WBFC Convention Card</div> <div></div> |                                 |
|------------------------------------------------------------------|--------------------------------------------------------------------------|----------------------------------------------------------------------------|--------------------------------------|------------------------------------------------------------------------------------------------------------------------------|---------------------------------|
| OPENING CALLS(Style; Responses; 1/2level; Reopening)             |                                                                          | OPENING LEADS STYLE                                                        |                                      |                                                                                                                              | Category: GREEN                 |
| Can be light at 1-level, sound at 2-level. Can be lead directing |                                                                          | Lead                                                                       | in Partner's Suit                    |                                                                                                                              | Country: SINGAPORE              |
| opposite passed partner                                          | Suit                                                                     | 3rd/5th                                                                    | 3/5 if unsupported. Att if supported |                                                                                                                              | Event: ALL                      |
| Responses: Jump raise = Preemptive                               | NT                                                                       | 2nd/4th                                                                    | 2nd/4th                              |                                                                                                                              | Players: JAZLENE ONG/GIDEON TAN |
| Cuebid = Forcing; does not promise support                       | Subseq                                                                   | 2nd/4th                                                                    | 2nd/4th                              |                                                                                                                              | As of - 31st May 2026           |
| New suit = forcing                                               | Other:                                                                   | A for Att, K for Count/Unblock(nt). In suit, K for cnt at 5 lvl+, else att |                                      |                                                                                                                              | SYSTEM SUMMARY                  |
| Multi-landy over (1m) - (1N)                                     | LEADS                                                                    |                                                                            |                                      |                                                                                                                              | GENERAL APPROACH AND STYLE      |
| Add a King in balancing seat                                     | Lead                                                                     | Vs.Suit                                                                    | Vs. NT                               |                                                                                                                              | Natural, 5-card Majors          |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening)                | Ace                                                                      | AKx(+), Ax                                                                 | AKx(+), Ax(+)                        |                                                                                                                              | Better Minor                    |
| 2nd Position: 15-18                                              | King                                                                     | AK(+), KQx(+), Kx                                                          | AK(+), KQ(+), Kx                     | NF 1NT after 1M opening                                                                                                      |                                 |
| 4th Position: 12-15 minor, 14-16 major                           | Queen                                                                    | QJ(+), Qx                                                                  | QJ(+), KQ(+), Qx                     | Preempt style varies by seat and vulnerability                                                                               |                                 |
| All responses as per 1NT opening                                 | Jack                                                                     | Jx, JT(+), KJTx(+)                                                         | Jx, JT(+), KJTx(+)                   | 1NT Openings: 15-17 (may include good 14+ and may have shortness/offshape)                                                   |                                 |
| Sandwich (54+ other 2 suits) if already passed, except when      | 10                                                                       | T9, T9x(+), HT9x(+), Tx                                                    | T9, T9x(+), HT9x(+), Tx              | 2 OVER 1 Responses: Better minor                                                                                             |                                 |
| balancing (natural)                                              | 9                                                                        | 9x, 98(+)                                                                  | 9x, 98(+)                            | SPECIAL BIDS THAT MAY REQUIRE DEFENCE                                                                                        |                                 |
| JUMP OVERCALLS(Style; Responses; Unusual NT)                     | Hi-x                                                                     | Sx, xxSx                                                                   | Sx, HxxSx(+), xSxx(+), xSx           | 2C opening = 22+balanced/19+ HCP, 4-loser single suited/21+ HCP, 2-suited                                                    |                                 |
| 2nd Position: Natural Preemptive                                 | Lo-x                                                                     | xxS, xxxxS                                                                 | HxxS                                 | 3NT opening = Gambling                                                                                                       |                                 |
| 4th Position: Natural 12-15HCP, 6+ card suit                     | SIGNALS IN ORDER OF PRIORITY                                             |                                                                            |                                      | 4NT opening = Pick minor                                                                                                     |                                 |
| Wide-ranging opposite passed partner                             |                                                                          | Partner's Lead                                                             | Declarer's Lead                      | Transfer over 1M-X for 2M-1 showing bad or game forcing raise                                                                |                                 |
| Unusual 2NT: 55+ in lower 2 suits                                | Suit:1st                                                                 | Lo = ENC                                                                   | Hi = Odd                             |                                                                                                                              |                                 |
| Reopening 2NT: 19-21 HCP                                         | 2nd                                                                      | S/P                                                                        |                                      |                                                                                                                              |                                 |
| DIRECT and JUMP CUE BIDS ( Style; Responses; Reopening)          | 3rd                                                                      |                                                                            |                                      |                                                                                                                              |                                 |
| Direct cuebid: Michaels, 55+                                     | NT: 1st                                                                  | Lo = ENC                                                                   | Hi = Odd                             |                                                                                                                              |                                 |
| 3-level jump cuebid (minor): Natural preempt                     | 2nd                                                                      | Hi = Odd                                                                   |                                      |                                                                                                                              |                                 |
| 3-level jump cuebid (major): Asks for stop                       | 3rd                                                                      |                                                                            |                                      |                                                                                                                              |                                 |
| Cuebid after partner has opened 1 of a major: GF with fit        | Signals (including Trumps):                                              |                                                                            |                                      |                                                                                                                              |                                 |
| 2NT after partner has opened 1 of a major: invitational with fit | S/P in trumps if possible (Hi = Higher suit). We switch 2/4              |                                                                            |                                      |                                                                                                                              |                                 |
| VS. NT(vs. Strong/Weak; Reopening;PH)                            | DOUBLES                                                                  |                                                                            |                                      |                                                                                                                              |                                 |
| Multi-Landy: X = points, 2C = majors, 2D = one major,            | TAKEOUT DOUBLES(Style;Responses;Reopening)                               |                                                                            |                                      |                                                                                                                              |                                 |
| 2H = H+minor, 2S = S+minor, 2NT = both minors                    | General Style = Sound                                                    |                                                                            |                                      |                                                                                                                              |                                 |
| Same over 2NT & 3NT openings                                     | Major oriented                                                           |                                                                            |                                      |                                                                                                                              |                                 |
| VS.PREEMPTS( Doubles; Cue-bids; Jumps; NT bids)                  | Responses: Cue = Forcing to 3NT, New suit = 0-8, Jump = 9-13, 1NT = 7-10 |                                                                            |                                      |                                                                                                                              |                                 |
| First two doubles generally takeout                              |                                                                          |                                                                            |                                      |                                                                                                                              |                                 |
| Leaping/non-leaping michaels (16+ HCP)                           | SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES                     |                                                                            |                                      | SPECIAL FORCING PASS SEQUENCES                                                                                               |                                 |
| Leb on after doubles, 2NT = 15-18, 3NT = to play                 | Support double/redouble if suit available to bid at 2 level              |                                                                            |                                      | After explicit GF sequence except when favourable                                                                            |                                 |
| VS. ARTIFICIAL STRONG OPENINGS                                   | Negative double through 3S (X of 3S is negative)                         |                                                                            |                                      |                                                                                                                              |                                 |
| Over strong 1C: X = majors, 1NT = minors                         | Snapdragon double                                                        |                                                                            |                                      |                                                                                                                              |                                 |
| Same over (1C) P (1D)                                            |                                                                          |                                                                            |                                      | IMPORTANT NOTES THAT DON'T FIT ELSEWHERE                                                                                     |                                 |
| OVER OPPONENTS' TAKE OUT DOUBLE                                  |                                                                          |                                                                            |                                      | Judgement maybe used in all situations during bidding to upgrade/downgrade points or shape                                   |                                 |
| XX strong, new suits at 2-level NF                               |                                                                          |                                                                            |                                      | We upgrade frequently when bidding NT, especially with gd 5 card suit                                                        |                                 |
| Inverted minors off                                              |                                                                          |                                                                            |                                      |                                                                                                                              |                                 |
| Transfers over 1M-X for 2M-1                                     |                                                                          |                                                                            |                                      |                                                                                                                              |                                 |

| OPEN | TICK IF ART. | MIN NO. OF CARDS | NEG. DBL. THRU | DESCRIPTION                                                          | RESPONSES                                                                      | SUBSEQUENT AUCTION                                                  | COMPETITIVE & PASSED HAND BIDDING  |
|------|--------------|------------------|----------------|----------------------------------------------------------------------|--------------------------------------------------------------------------------|---------------------------------------------------------------------|------------------------------------|
| 1C   |              | 3                | 5C             | 11-21 HCP                                                            | Inverted minors                                                                | XYZ, 4SF                                                            |                                    |
|      |              |                  |                | Usually open 1C if 3-3/4-4 in minors. Discretion to open 1D allowed. | Weak jump shifts                                                               |                                                                     |                                    |
|      |              |                  |                |                                                                      |                                                                                |                                                                     |                                    |
|      |              |                  |                |                                                                      |                                                                                |                                                                     |                                    |
| 1D   |              | 3                | 5C             | 11-21 HCP                                                            | Inverted minors                                                                | XYZ, 4SF                                                            |                                    |
|      |              |                  |                |                                                                      | Weak jump shifts                                                               |                                                                     |                                    |
|      |              |                  |                |                                                                      |                                                                                |                                                                     |                                    |
|      |              |                  |                |                                                                      |                                                                                |                                                                     |                                    |
| 1H/S |              | 5                | 5C             | 11-21 HCP                                                            | NF INT (can pass with minimum and balanced)                                    | After 2/1, 2NT Rebid = catchall,                                    | Drury                              |
|      |              |                  |                |                                                                      | 2/1 GF, 2C/2D = better minor                                                   |                                                                     |                                    |
|      |              |                  |                |                                                                      | 2NT = 4+ support GF with shortness, 3C = 6-9 4+ support, 3D = 10-11 4+ support | 3C asks for shortness, other bids show shortness                    |                                    |
|      |              |                  |                |                                                                      |                                                                                |                                                                     |                                    |
| INT  |              |                  | 5C             | 15-17 Balanced. Can be off-shape.                                    | Stayman, transfers, 2S = range ask, 2N = transfer to 3C,                       | Superaccept after transfer shows                                    | Lebensohl; X = takeout if natural. |
|      |              |                  |                | 6 card minor, singleton minor K, (5422) shape allowed                | 3C = ask 5M,                                                                   | values in suit bid                                                  | Over 2C (not showing both majors), |
|      |              |                  |                |                                                                      | 3M = 3M 1oM with 5-4 minors                                                    |                                                                     | X = stayman, system on.            |
|      |              |                  |                |                                                                      |                                                                                |                                                                     | Else X = strength showing.         |
| 2C   | ✓            |                  |                | 22+balanced/19+ HCP, 4-loser single suited/21+ HCP, 2-suited         | 2D = waiting. 2NT = 8-10 balanced. Suit = 5+ suit, 8+HCP                       | Kokish relays,                                                      |                                    |
|      |              |                  |                |                                                                      |                                                                                | 2C - 2D - 2S - 3C = 0-4 HCP                                         |                                    |
| 2D   |              |                  |                | (5) 6+ natural preempt                                               | Natural, New suit forcing. 2NT = ogust                                         |                                                                     |                                    |
|      |              |                  |                |                                                                      |                                                                                |                                                                     |                                    |
| 2H   |              |                  |                | (5) 6+ natural preempt                                               | Natural, New suit forcing. 2NT = ogust                                         |                                                                     |                                    |
|      |              |                  |                |                                                                      |                                                                                |                                                                     |                                    |
| 2S   |              |                  |                | (5) 6+ natural preempt                                               | Natural, New suit forcing. 2NT = ogust                                         |                                                                     |                                    |
|      |              |                  |                |                                                                      |                                                                                |                                                                     |                                    |
| 2NT  |              |                  |                | 20-21 Balanced. Can be off-shape (same as INT)                       | Puppet stayman, transfers                                                      |                                                                     |                                    |
| 3C   |              |                  |                | 6+ natural preempt                                                   | Natural, New suit forcing                                                      |                                                                     |                                    |
| 3D   |              |                  |                | (6) 7+ natural preempt                                               | Natural, New suit forcing                                                      |                                                                     |                                    |
| 3H   |              |                  |                | (6) 7+ natural preempt                                               | Natural, New suit forcing                                                      |                                                                     |                                    |
| 3S   |              |                  |                | (6) 7+ natural preempt                                               | Natural, New suit forcing                                                      | High Level Bidding                                                  |                                    |
| 3NT  | ✓            |                  |                | Gambling                                                             | Natural                                                                        | 4NT = RKCB 1430                                                     |                                    |
| 4C   |              |                  |                | (7) 8+ natural preempt                                               | Natural                                                                        | Voidwood 0314 only when jumped or after splinter                    |                                    |
| 4D   |              |                  |                | (7) 8+ natural preempt                                               | Natural                                                                        | Splinter                                                            |                                    |
| 4H   |              |                  |                | To Play                                                              | Natural                                                                        | Minor keycard (off when opps bid constructively)                    |                                    |
| 4S   |              |                  |                | To Play                                                              | Natural                                                                        | Cuebids: 1st/2nd round control, 1st round only at 5-level and above |                                    |
| 4NT  | ✓            |                  |                | Pick a minor                                                         | Natural                                                                        | Non-serious 3NT                                                     |                                    |
|      |              |                  |                |                                                                      |                                                                                | D0PI/DOPE after interference                                        |                                    |
|      |              |                  |                |                                                                      |                                                                                |                                                                     |                                    |
|      |              |                  |                |                                                                      |                                                                                |                                                                     |                                    |
|      |              |                  |                |                                                                      |                                                                                |                                                                     |                                    |
|      |              |                  |                |                                                                      |                                                                                |                                                                     |                                    |