

OVERCALLS (Style 1 & 2 Level); Reopening
1 M - Can be 4 cards , 8 TO 17; On this 2C art f1, other NS Natural f1 1N 8 -12, Jump = Fit;switch bids in some cases, 2N inv+ with fit 2 LEVEL OC 9 -17, on it change of suit semi F , (1M)-2C-P-2D shows OM OM shows D
1 NT OVERCALL (2 nd live, Responses, Reopening) 15 – 18 HCP rarely can be unbal : RESP; Cue Stayman 2C-Trant for sign off/Inv with C suit/5M GF,2D/OM = INV, 2N- Simple Inv 4th Position 11/15 NT : 2♣ Range Stayman : on 2N Over call ;3♣ = ♦ to play in D/OM/C or C/D GF hand 3D =OM, 3M = Stayman,3 OM =Both minors .
JUMP OVERCALLS (Style; Responses; Unusual NT) 25% WJO ; else JO is M at 2 level show 4M +any 5m Good hand ON WJO; NS = F by passed hand On weak 2 / 3 Major ; Cue m+m Good , 4C = 4 or 6+ OM /4D = OM+D 4OM-5OM+C,4M-5OM+5 any m slamish,4N-Both m, 5C/D-to play Dbl-3 suitor or strong single minor
DIRECT AND JUMP CUE BIDS (Style, Responses ; Reopen) Michales Cue ; 2NT – RELAY good hand, 3C P/C (1m)-3m- S+om ; 4♦ On 2C/D = Both M ; 4C is strong 1M, 4M=M+om
VS, NT (vs, Strong / Weak ; Reopening ; PH) Strong NT DBL = 4S +5+X or 6+S, 2C 4H 5+X or 6+H, 2D 44M/4H5S 2M = M+m;2N m+m,3x nat Weak NT: DBL 14+ Responses as if 1N opened, P F upto 2H 2C M+M, 2D 1M, 2M M+M, 2N m+m, 3X NAT 3rd seat Non Vul STR 1N we play weak NT treatment
VS PREMPTS (Doubles; Cue; Jumps; NT bids) 2H/2S Dbl for T/O, Cue m+m, Cue on m-M+M NT Overcall = 16-19 HCP,On (2m/3m)-4C=1M, 4D=M+M,4M=M+om 2M/3M- 4C OM, 4D D+OM, OM=OM+m strong, 4OM=OM+C
VS. ARTIFICIAL STRONG OPENING Str 1C- Dbl = M+M 1NT = 6C+4M,2d -6D+4M On 2NT Strong ; LANDY + TRF (2 ND) Str 2C-Double M+M,2N-m+m 1C-1D-Dbl = M+M 1NT = 6C+4M,2d -6D+4M
OVER OPPONENTS TAKE OUT DOUBLES Rdbl 9 HCP, Jump raises 5 to 8 , on M -X : 1N onwards Transfer JORDAN 2 Jump is Fit showing ,Jump is short (1m)-1M -(Dbl) we play as if 1S is opned

LEAD AND SIGNALS			
OPENING LEADS STYLE 3 rd , 5 th v/s SUIT & 4 th v/s NT KING ATT			
	LEAD	IN PARTNERS SUIT	
SUIT	HxSx, xxS	HxS IF SUPPORTED	
NT	HxxS, xSxx	HxS IF SUPPORTED	
SUBSEQ	HxSx, xxS	HxS IF SUPPORTED	
OTHER Opening lead 4 th BEST VS NT; sub 3rd /5th			
LEADS			
LEAD	VS SUIT	VS NT	
ACE	AKJTx , Ax[+]ATT	AK att	
KING	KQx[+] ATT KQx[+]ATT	AKJ10,KQ109 UB/C	
QUEEN	QJTx, QJx, Qx ATT	KQX	
JACK	JTx[+], JX AT	QJ	
10	H109x[+], HH109, Tx	J 10,AJ10, KJ10	
9	98x, 9x, H98x H98x,	109X. H109	
HI – X	Sx	Sx, xSxx[+]	
LO-X	H/10xxS	H/10xxS, HxSx ATT	
In NT A/Q Attitude Rusinov leas,K asks for Unblock or count.			
SIGNALS IN ORDER OF PROPERTY			
	PARTNER'S	DECLARER'S	DISCARDING
SUIT	1 ATT	CNT	ATT
	2 CNT	S/P	CNT
	3 S/P	S/P	S/P
NT	1 ATT	SMITH(Low)	HI = D
	2 CNT	CNT	HI = S/P
SIGNALS (including Trumps) : UDA			
Count standard , ATTITUDE Reverse			
Smith UDA, Trump Echo for S/P or interest in ruff P to work out			
DOUBLES			
TAKES OUT DOUBLES (Style, Responses; Reopening)			
Could be shapely is lesser value 10 +			
17+ without shape 17 + HCP;			
Cue bid Generally GF, Jump [9-11] NF,			
SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/ REDOUBLES			
Felxible Neg DBL Through 3♥,			
Support DBl through 2♥ , Co Op double			
responsive double through 4♥ ,			
Competitive DBL, L/D DBL,Lightner Double			

CONVENTION CARD		
CATEGORY - Green		
NCBO	INDIA	EVENT
PLAYERS	Ajay Khare / A Bapat	
SYSTEM SUMMARY	MODIFIED PRECISION	
GENERAL APPROACH AND STYLE		
1♣ 15+HCP Unbal 17+Bal Art ; 1♦ Pre 10-16 HCP may be x if A/K ;		
1H/S 5(4) Cards 10-16 HCP may be 8+ 3rd /4th ; 2♣ 6+C 10-16 ;		
2H Diamond short 4414/4405/4315/3415 11- 16 HCP;		
2D WK in Any M, 5 to 10 HCP, 2S 5S 4+m 5-10, both ,wild esp NV vs V		
3X Pre, 3N Strong Major any 1st/2nd Pos ; 3/4 th to play, 4♣/♦ Pre empt		
2NT =21-22 HCP , 1NT over 1♥ /1♠ F except passed hand		
Flexible NEG DBL ; 1NT = 14-16 generally Bal, 4NT = specific ace ask		
1D/1H/1S-2C Artificial GF, 1D-2D any Inv hand without 4+M and Bal 11/12		
1D-2S BOTH m 7+ 1D-2N Bal Inv		
SPECIAL BIDS THAT REQUIRES DEFENSE		
2H Diamond short 4414/4405/4315/3415 11- 16 HCP;		
2D Weak may be(5)6 cards ,5 to10 HCP, 2S 5S4+m 5-10,Wild NV vs V		
3N Strong 4 level any M bid Good suit with 13/16 HCP		
2 NT Lebensohl & Rubensohl in comp auction		
VUL jump raises in comp constructive /Jump is Opp suit is Mixed		
Competitive Cue =3/4 Cards		
1M-2C ART; F1, 1M 2D any 2 suiter(Excluding M) gf,		
1S 2H 6H inv/Only Game or 5H+5+m inv, 1D -1M-1N can have short M		
1D-1N can have M singleton if 54 minors with max 10 HCP HCP		
1D 2C art gf generally deny 5M		
Light openings with shape is allowed in any position		
Many flat 12 HCP rarely 13 HCP hands need not be opened		
Many Transfer auctions and switch bids after Opp OC or 1M dbl		
SPECIAL FORCING PASS SEQUENCES		
If game is established		
If penalty is established		
Pass and Pull in better in Forcing pass situation		
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
Unusual 2NT,Michaels for M		
We play exclusion Jump when Opp intervene on 1C opening		
We play Transfer when Opp intervene(non jump) on 1C opening		
(1m) -3m shows 5S+5om		
(1m)-2M is 4M+5 any m good hand(75%)		
PSYCHICS		
RARE and Tactical		

OPENING	TICK IF ART	NO OF CARDS	NEQ DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE AUCTION PASSED HAND
PASS				Less than 11 HCP or more than 7 loser			
1♣	ART		3♠	16+ unbal 17+Bal,	1♦ 0-8 HCP ART, 1♥/♠, 2♣ /♦ 8 + HCP 5+ Cards	ON 1♣ - 1♦ : 1♥ H or bal, 1♠ Nat NF, 2♣ /♦ (NF), 2♥ = H or 26+;2♠ S or S+x	Dbl on 1M OC by Opp 6+ bal or semi bal
				with Distribution can be 14+	1NT- 9+ Bal can have 5m,2♥ 4441 any 9+ : 2S- 6m+4om 9+	GF / 1NT = 17 -19 ; 2N = GF C suit; 3C D GF,3D 6D 4C GF	Pass 0-4, Trf on non jump OC
					2N=AKQxxxx ;3C= 5m5m21;3D=5M5M,3H/S =5m+5m+3-Bid M Void	3M 4441 OM SHORT GF	Jumps on OC are remaining 2 suit GF
						2H=2S (R) Response suit below Singleton	
1♦	ART	(1) 2	2♠	10-16 HCP 2+D	1♥/♠ NAT 6 +; 2♣ GF ; 2♦ art inv hands ; 1NT ; 7-11 ; 2h 4+h 5S 7-9	On 1♦ - 1M : 2♣ = 44/54;Special bids for 3/4 Card M Fit ,2NT-3/4 M plus 5+m	Negative double through 3♠, on M OC
				1 Only if A/K	2S 55 m 7+, 2N 12- Bal Inv ,3C / 3D = Pre ; 3H / S 7+H/S Const NF	3♦-6+D Deny 3M support, 1♦ - 1NT – 2♣ C only likely any M short	2N OM+C 55 inv+, 3C OM+D 55 inv+,3D
					3N- To play Limited hand Generally 33M but no Gurantee	2 way check back :1D-1M-1N-2N forces 3C either to play or 55 game or 6M4m	6D wk,2C d, 2D OM,2M gf no 4OM,2S C
						1D-2C art GF relay ,many relays follow,1D-2D art Game inv relay deny 4+M	WK 2 M OC -Rumpenshol
						1D-2H-2N ask Distribution 1D-2S-2N relay,	On 2C oc 2D H, 2H S, 2S puppet, 3C D
1♥/♠		5(4)+	2♠	10-16 HCP NF ,May be 4 (8+HCP) cards in 3rd/4th Position	1NT- F, 2C ART GF ;1M 2D 55 2 suit GF,1S-2H H OR H+m inv,	1M-1N-2C art,1M 2C art gf many relays follow,1M-2D Next bid relay	Responsive double
					1M-3M 6-9 , 1H-2S/2N/3C C/D/H short 6-10 or 13-14,1H 3D Inv or gam	1s-2h-2N relay;1h-2s-2n@-3c 6-8,3d c ss 6-8,3d 9-10 c ss	1M-1N SMF pased hand; 2♣ Drury 8+
					1S-2N/3C/D ss in C/D/H 6-10 or 13 14,1S 3H bal Inv/game ,1H-3S or	1s-2n-3c@-3d 6-8,3h 8-10 c ss,3n good 9-10 hxxxx in any with S fit	2D = 2M support and Max passed hand
					1S-3N any void 11+, 1H 3N/4C/D spl S/C/D 10-13, 1S 4c/d/h spl 10-13		
1N				14-16 can have 6 cards suit or singleton (x not likely)	2♣ STAY, 2♦ /♥ TRF ; 2♠ = 6m+4any,2N-C,3C-D, 3D=5+5 mm	2♣ STAY followed by 2♥ = P/C, 2♠ = Inv, 2NT = INV, 3♣ = Repeat Stay	
					3M = Short 5431 ,5H/S -Shows 5C/5D slam certain	1N - 2D - 2H -2S Inv in H or H+m GF / 1N -2H -2S -2N = GF Hand S + m ,	
					4C/D-Trf to H/S ,4H/S- Corresponding minor 5332, 16/17 ,Trf to M	Trf and rasie Inv,Smollen,1N-2D-2S /1N-2H-2N super acceptance	
					at 2 level and 4C/D shows slamish weak/Good trump,3OM any SS	1N-2d-2h-3s some ss,4c quanty weak h,4d qty good h.Same after trf to S	
2♣		6(5)	2♠	11-15 HCP, 6♣ rarely 5 with AKQ or AKJ10x	2♦ [R] ,2H/2S NF,2N puppet to 3C now3D=M+M inv or better	on 2♦[R]-2H=one M then2S(R) ,2D [R]-2S/2N/3C no M ,3D/H/S Nat GF 5 card	Neg DBL/Resp DBL, Jump raise Pre
					3M= M+D GF ; 3NT 4 Trumps Quanti 15-16, 4♣ Inv cue,4D/4H/4S	On 2NT Puppet to 3C; 3' : M+M ;	Jump shift Fit : 2NT /3C Natural
					Splinter,2C-3C shows D,then 3N/4C slamish Direct 3D/M = 6+GF	ON 3♣ PUP – 3♦ - 3M = OM ,,2C-3D/3H/3S 6 cards GF	
2D	ART			Weak 2 in H/S typ 6.-7.5 losers v vs nv	2D-2H/3H p/c,2D-2S inv H or S, 2d-2N@, 2D-3m nat, 2D 3S 5S 5m gf,	2D-2H-2S-2N@,3C ART 6H GF,3D 6H 4D GF,3H INV 6+H,	2d-dbl-p shows d,rdbl puppet to play in
				7-8.5 LOSERS NV vs V	2D-4C asks pd to bid 1 under, 2D 4D asks for suit	2D-2S-2N 6H 2S (3C will ask) ,3C 6H 3S(3D asks),3D 6H 0/1 S Better,	responders suit,2d-dbl 2h/3h/2n/4c/4d
					2d-4H/S/5C/5D NAT	3H 0/1 S Min , 2D-2N-3C Shows S,3D & 3H shows H	retain meanong, 2d-2/3x-dbl asks M
2H	ART	0/1	0/1	short D Both MM 44	2M/3C/4M/5C : to play, 3M/4C Inv,2N relay , 2H-3D PUPPET	2H-2N-3C min, 3D 4405 MAX, 3H 3415 MAX,3S 4315 MAX,3N 4414 MAX	
				4414/4405; 11 TO 16 HCP	TO 3H AND THEN 3S/3N/C/D SLAMMISH IN S/H/C/D	after shape is known 4D puppet for S/O,4C- Puppet to 4D now suit bid quanty	
						hand.Direct 4H/S/4N/5C RKCB C/D/H/S Resp	
2♠		5		5/10 HCP 5S_4+m	2NT [R], 3c@ w/o S fit 15+ , 3D inv S,3H NF, 3S pre	2s-2n-3m(nat)-3x gf,3s slam,4m slam	2s-dbl-sys on,2s dbl rdbl strength
						2S=3C=P C MIN/3D D MIN/3H C MAX/3S D MAX	2S-(2N/3x)-dbl penalty, 2S-(2N)- 3C p/c
2N				21-22 , Rarely Unbal	Stay +TRF / 3S = Puppet to 3N/3N = pass to play ,4C/D 54/45 GF+	2N-3C-3H 4/5H, 2N-3C-3N 5S	
					4D = H / 4H = S ss slamish, 2N -3C-4C M+M/3N-54 minors+2+2		
					3D-3H-3S Both M slamish,3H-3S-4H Choice		
3♣		6 OR 7		Rule of 2/3/4	3H/S F1, 4C trf to 4D then NS CAB, 3C-4D PKCB,4H/S/5D to play	PKCB RESPONSES 0,1,1+Q,2,2+Q	
3♦		6 OR 7		Rule of 2/3/4	Same as on 3C	PKCB RESPONSES 0,1,1+Q,2,2+Q	
3M		6 OR 7		Rule of 2/3/4	4C PKCB,4D Puppet for S/O or CAB,4H/S slamish but need fillers	PKCB RESPONSES 0,1,1+Q,2,2+Q	
3N	ART			AKQxxxx +Side KQ/A 13/16 HCP	4♣ Slamish or bette invites cue , 4♦ bid your suit		
4♣		7+		Weak	Bidding Natural		
4♦		7+		Weak	Bidding Natural	REPEAT EPSILON IN 3 STEPS ; CUE BID –1 ST OR 2 ND ROUND CONTROL	
						RKCB AND DKCB 1/4 / 0,3, 2 no Q / 2 with Q ;	
4♥/♠		8		Rule of 2/3/4	New X eplison 3 steps No Q,K/x,A/Void	Lightner DBL,5NT General GS	
						DOPI or ROPI 1,4 / 0,3 , 2 with no Q etc ;	
4N				Specific Ace asks	5♣ = no Ace, Bid specific A, 5 NT = ♣ ACE	On RKCB - 5N =Void with odd ; Jump Even with Void	
					5D/5H/S shows that Ace may have another A	DKCB rarely opp bal hands and suitt cannot be set	
5♣/♦		8		To play			
5♥/♠		8			Asks P to bid 6 A/K, 7 with both		