

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	
8+ hcp 4/5+ cards, can be light in non vul and passed hand partner	
Reopening is medium 6+ with good suit	
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	
Direct:(15)16-18 balanced, in case of minor may not have stopper	
Balancing: (11)12-15 may not have stopper	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
Weak preemptive,	
Balancing seat: medium 6+ with good suit	
Reopen: Usually strong	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
Single cue bid: Upper two suit, 2nt: lower two, 3C: high & low	
Dbl cue bid: stopper asking	
If opps bid 2 suits in competition, bidding that suit shows stopper.	
VS. NT (vs. Strong/Weak; Reopening)	
<u>Against 14-16/15-17/16-18 direct seat:</u> Dbl: 5+m 4M, 2C: majors	
2D: single suiter major, 2H/S: H/S+Minor, 2nt: minors	
<u>Balancing seat:</u> Dbl- single suiter, 2C: C+higher, 2D: D+higher	
2H: both major, 2S: Single suiter S preemptive	
<u>Against 8-12/10-12/12-14 direct and balancing seat:</u> Dbl: values 0r 17+ any	
2C: MM, 2D/H-H/S upto 16, 2S/2NT-4H/S/with longer m, 3m-constructive	
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	
Dbl: takeout, 2nt: (15)16-18, 3nt: to play	
4C:C+ major, 4D: D+ major, 4nt: 2 places to play	
VS. ARTIFICIAL STRONG OPENINGS- i.e., 1♣ or 2♣	
Vs 1C strong: Dbl-H, 1D-S, 1H-Reds or Blacks, 1S- MM or mm, 1NT-rest, 2m-any strength, 2M-preemptive, 3 level – Destructive.	
Vs 2C strong: same as 1C strong	
OVER OPPONENTS' TAKEOUT DOUBLE	
1M-(X)- transfer style	
1c-(X)-transfer style 1D-(X)- upto 2c nat rest transfer	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd /5 th	3 rd /5 th	
NT	2 nd /4 th	3 rd /5 th	
Subsequence	Attitude	Attitude	
Other: Reverse Smith Echo in NT defence			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK+	AKx/AKxx+	
King	AK/KQ+/AK+ (count)	KQJ+ KQ10+	
Queen	QJ+	QJ10+	
Jack	J10+ / KJ10+	J109+/KJ10+	
10	109+/10x/H109+	109+/10x/H109+	
9	9x	9x/1098+	
Hi-X	Shows lead from Doubleton	Doubleton or MUD	
Lo-X	3/5 th regardless Honors	4 th , rarely 3 rd -shows Honors	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude, low enc	Count	Odd enc
Suit 2	Count, upside down	Suit preference	Even other two
3	Suit preference		
1	Attitude, low enc	Reverse Smith echo	Odd enc
NT 2	Count, upside down	Count	Even other two
3	Suit preference		
Signals (including Trumps):			
Trump echo shows higher suit interest or ruffing somewhere			
Upside down count attitude			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
11+ hcp usually 11 cards in other 3 suit, can be light if partner is passed hand			
Reopening Dbl can be light in case of trap pass with off shape			
Balancing dbl is 9+ hcp			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support Dbl upto 2H, Lead directing Dbls, Responsive dbl,			
Lightner dbl against slam contract asking for unusual lead			
Dbl against bergen raises is take out in bid major by opponent, Dbl against splinter bids shows sacrifice interest			
Rdbls usually penalty oriented, sometimes lead directing in competition			
SOS Rdbl in case of penalty pass by opps			

W B F CONVENTION CARD	
CATEGORY: Green	
Team: Bangladesh A	
PLAYERS: AHM Kamruzzaman & Rashebul Hasan	
Event: 5th Asia Cup	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
5 Card Major with Gazzili, 2+C & 4+D, 2/1 Game Forcing	
2D: Weak in any major	
2H/2S: 5H/S with 5 card any other	
1nt: (14)15-17 hcp may have Singleton A/K	
2nt: (19)20-21 hcp may have Singleton A/K	
2C: 22+ hcp any or Game Forcing hand	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
2D: Weak in any major	
Opening 3nt: Gambling solid 7 card minor, no outside A/K	
SPECIAL FORCING PASS SEQUENCES	
After GF sequence pass is forcing. If artificial bids are dbl'd,	
Pass is forcing and shows worry. After value showing Rdbl, pass is forcing upto 2 level.	
IMPORTANT NOTES	
3 rd Hand opening may be light for lead purpose. Fav color 1 st	
Hand & all 3 rd hand prepts are wide ranged.	
PSYCHICS: rare	

OPENING	TICK IF	MIN. NO. OF CARDS	NEG.DB L THRU	BIDDING			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♠		2	4H	11-21 hcp, if 18-19 bal D may be longer than C (5D possible)	1C-1D/1H/1S nat, 1nt:8-10,2C:12+ 5+C if shortness 16+,2D:10-11 5+C, 2H:5+S 4+H 4-9 hcp, 2S: weak C or GF with shortness 13-15,2nt: bal inv, 3C: 7-9 5+C,3x short with C fit 9-11, 3nt: to play	Natural Progression, Two-way checkback.	Transfer approach in competitive bidding.
1♦		4	4H	11-21 hcp (may have club longer)	1D-1H/1S nat, 1nt:6-10,2C:12+ 5+C,2D:10+ 5+D, 2H:5+S 4+H 4-9 hcp, 2S: inv with C ,2nt: bal inv, 3C: weak D or GF with shortness, 3D:7-9 5+D, 3H/S: short with D fir, 3nt: to play	Natural Progression, Two-way checkback.	Transfer approach in competitive bidding.
1♥		5	4D	11-21 hcp	1H-1S nat, 1nt: semi forcing, 2C: GF 0+C, 2D: GF 5+D, 2H: 8-10 3 H, 2S: nat weak (0-6), 2nt:4fit lim bal, 3C- short mixed 4+support/3D-bal mixed, 3H: preemptive, 3S:S splinter 10-12, 3N to play 4C/4D: Splinter, 4H: preemptive	Relay asking for shape, high to low Gazzili for 1H-1S & 1H-1NT	Transfer approach in competitive bidding. Reverse Drury
1♠		5	4H	11-21 hcp	1S-1nt: semi forcing, 2C: GF 0+C, 2D: GF 5+D, 2H: GF 5+H, 2S: 8-10 3S, 2nt:4fit lim bal, 3C- short mixed 4+support/3D-bal mixed, 3S: preemptive 3N to play 4C/4D/4H: Splinter 4S-preemptive.	Relay asking for shape, high to low Gazzili for 1S-1NT	Transfer approach in competitive bidding. Reverse Drury
INT			4H	(14)15-17 may have singleton A/K	Stayman, 2D/2H suit transfer, 2S-range ask or Club, 2N-D or minors, 1nt-3C: 5M asking,3D: 53 in both M, 3M: short in M minors. 4m: H/S transfer, 4M to play.	Natural Progression.	Transfer Lebensohl
2♣	y	0	4H	18+ unbalance or 22+bal hcp	2C-2D: waiting Kokish (0-2 CP, A-2, K-1) 2H: 3+ CP, 2S/3C/3D/3H transfers nat suit with 3 of 5. 2N minors:	2C-2D-2nt (22-24), 2C-2D-2H-2S-2nt (25-27)	Pass neutral or trap, Dbl balance values, bid suit- nat
2♦	Y	5+	4H	Weak in a major 4-10 hcp	2D-2H/2S/3H/3S: p/c,2nt asking strength,3D: invite, 4C: transfer major, 4D: bid your major, 4M to play (forcing pass enabled)	2D-2nt-3C: good preempt (3D relay),3D/3H (transfer bad hand),3nt (solid M)	Dbl penalty if m, p/c if M, new suit in competition indicates lead mostly.
2♥		5	3S	5H+any 4-10 hcp	3C/4C/5C: pass or correct, 2nt asking for minor GF, 3D: S invite+, 3H: courtesy raise, 3S: NF, 4H to play	Natural progression	Dbl penalty, new suit in competition indicates lead mostly.
2♠		5	3H	5S+any minor 4-10 hcp	3C/4C/5C: pass or correct, 2nt asking for minor GF, 3D: H invite+, 3H: NF, 3S: courtesy raise, 4S to play	Natural progression	Dbl penalty, new suit in competition indicates lead mostly.
2NT				(19)20-21 hcp may have singleton A/K	3C: Muppet stayman,3D/3H: H/S transfer,3S: minor Stayman, 4C/D: H/S, 4H/S: C/D Optional asking,	Natural progression	Natural progression
3♣		6+		Preemptive 6/7+ cards, Dbl is penalty after opponents' intervention, In 3 rd seat wide range			
3♦		6+					
3♥		6+					
3♠		6+					
3NT	y	7		Gambling in first/2 nd seat, if p passed then to play solid 7+ cards minor, 4C/5C is pass or correct, 4D: slam in, Dbl after opponents' intervention is penalty			
4♣		7+H		4C/4D good suit with may have side A/K 4H/4S pre-empt (1/2 seat) in ¾ seat wide range			
4♦		7+S					
4♥		7+H					
4♠		7+S					
4NT		Specific Ace ask					
5♣		8+		To play pre-emptive			HIGH LEVEL BIDDING

5♠		8+		5H/5S slam try	DIPO, RIPO, RKC (1430), EKC (0314),
5♥		8+			
5♣		8+			